

Automatic Abstraction for Congruences

A Story of Beauty and the Beast

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Structure of this talk

- ▶ Related work:
 - ▶ Philippe Granger: Static Analysis of Linear Congruence Equalities among Variables of a Program, TAPSOFT, 1991!
 - ▶ Markus Müller-Olm and Helmut Seidl: Analysis of Modular Arithmetic, TOPLAS, 2007
 - ▶ David Monniaux: Automatic Modular Abstractions for Linear Constraints, POPL, 2009
 - ▶ Björn Wachter and Lijun Zhang: Best Probabilistic Transformers, VMCAI, 2010?
- ▶ Heart of the technique:
 - ▶ describe (abstract) a Boolean function with a system of congruences
 - ▶ technique interleaves SAT solving and merge for congruences

Describing a function with congruence constraints

- ▶ Consider the function $f = (c'_0 \oplus c_0) \wedge (c'_1 \leftrightarrow (c_1 \oplus c_0))$ where \oplus denotes exclusive or.
- ▶ Observe that f is described by the congruence constraints:

$$s = \left\{ \begin{array}{l} c_0 + c'_0 \equiv_4 1 \\ 2c_1 + 2c'_0 + 2c'_1 \equiv_4 2 \end{array} \right\} = \left\{ \begin{array}{l} c_0 + c'_0 \equiv_4 1 \\ c_0 + 2c_1 + 1 \equiv_4 c'_0 + 2c'_1 \end{array} \right\}$$

- ▶ s describes f since every solution of f is a solution of s :

c_0	c_1	c'_0	c'_1	$c_0 + c'_0 \equiv_4 1$	$2c_1 + 2c'_0 + 2c'_1 \equiv_4 2$	s	f
0	0	0	0	0	0	0	0
0	0	0	1	0	1	0	0
0	0	1	0	1	1	1	1
0	0	1	1	1	0	0	0
0	1	0	0	0	1	0	0
0	1	0	1	0	0	0	0
0	1	1	0	1	0	0	0
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots

Finding a congruence system s that describes f

1.1 Find a solution to f , namely, the satisfying assignment:

$$m_1 = \{c_0 \mapsto 1, c_1 \mapsto 0, c'_0 \mapsto 0, c'_1 \mapsto 1\}$$

1.2 Represent m_1 as a triangular system of congruences:

$$s_1 = \left\{ \begin{array}{l} c_0 \equiv_4 1 \\ \quad c_1 \equiv_4 0 \\ \quad \quad c'_0 \equiv_4 0 \\ \quad \quad \quad c'_1 \equiv_4 1 \leftarrow \end{array} \right\}$$

1.3 Construct a function g_1 that holds iff $c'_1 \equiv_4 1$ does not hold:

$$g_1 = (c'_1 \oplus 1)$$

Finding a congruence system s that describes f (cont')

2.1 Find a solution to $f \wedge g_1$, namely, the satisfying assignment:

$$m_2 = \{c_0 \mapsto 1, c_1 \mapsto 1, c'_0 \mapsto 0, c'_1 \mapsto 0\}$$

2.2 Represent m_2 as a system of congruence constraints s'_2 :

$$s'_2 = \left\{ \begin{array}{l} c_0 \equiv_4 1 \\ c_1 \equiv_4 1 \\ c'_0 \equiv_4 0 \\ c'_1 \equiv_4 0 \end{array} \right\} \quad \text{and recall } s_1 = \left\{ \begin{array}{l} c_0 \equiv_4 1 \\ c_1 \equiv_4 0 \\ c'_0 \equiv_4 0 \\ c'_1 \equiv_4 1 \end{array} \right\}$$

2.3 Merge s'_2 and s_1 to obtain $s_2 = \left\{ \begin{array}{l} c_0 \equiv_4 1 \\ c_1 + c'_1 \equiv_4 1 \\ c'_0 \equiv_4 0 \leftarrow \end{array} \right\}$

2.4 Construct a function g_2 that holds iff $c'_0 \equiv_4 0$ does not hold:

$$g_2 = (c'_0 \oplus 0)$$

Finding a congruence system s that describes f (cont')

3.1 Find a solution to $f \wedge g_2$, namely, the satisfying assignment:

$$m_3 = \{c_0 \mapsto 0, c_1 \mapsto 0, c'_0 \mapsto 1, c'_1 \mapsto 0\}$$

3.2 Represent m_3 as a system of congruence constraints s'_3 :

$$s'_3 = \left\{ \begin{array}{l} c_0 \equiv_4 0 \\ c_1 \equiv_4 0 \\ c'_0 \equiv_4 1 \\ c'_1 \equiv_4 0 \end{array} \right\} \quad \text{and recall } s_2 = \left\{ \begin{array}{l} c_0 \equiv_4 1 \\ c_1 + c'_1 \equiv_4 1 \\ c'_0 \equiv_4 0 \end{array} \right\}$$

3.3 Merge s'_3 and s_2 to obtain

$$s_3 = \left\{ \begin{array}{l} c_0 + c'_0 \equiv_4 1 \\ c_1 + c'_0 + c'_1 \equiv_4 1 \end{array} \right\}$$

3.4 Construct g_3 that holds iff $c_1 + c'_0 + c'_1 \equiv_4 1$ does not hold:

$$g_3 = (t_0 \leftrightarrow c_1 \oplus c'_0) \wedge (t_1 \leftrightarrow c_1 \wedge c'_0) \wedge \\ (t'_0 \leftrightarrow c'_1 \oplus t_0) \wedge (t'_1 \leftrightarrow (c'_1 \wedge t_0) \oplus t_1) \wedge \\ (\neg t'_0 \vee t'_1)$$

Finding a congruence system s that describes f (cont')

4.1 Find a solution to $f \wedge g_3$, namely, the satisfying assignment:

$$m_4 = \{c_0 \mapsto 0, c_1 \mapsto 1, c'_0 \mapsto 1, c'_1 \mapsto 1\}$$

4.2 Represent m_4 as a system of congruence constraints s'_4 :

$$s'_4 = \left\{ \begin{array}{l} c_0 \equiv_4 0 \\ c_1 \equiv_4 0 \\ c'_0 \equiv_4 1 \\ c'_1 \equiv_4 0 \end{array} \right\}$$

4.3 Merge s_3 and s'_4 to obtain s_4 :

$$s_4 = \left\{ \begin{array}{lll} c_0 & + c'_0 & \equiv_4 1 \\ 2c_1 & + 2c'_0 & + 2c'_1 \equiv_4 2 \leftarrow \end{array} \right\}$$

4.4 Construct g_4 that holds iff $c_1 + c'_0 + c'_1 \equiv_2 1$ does not hold:

$$g_4 = (c_1 \oplus c'_0 \oplus c'_1) \oplus 1$$

Finding a congruence system s that describes f (cont')

5.1 Detect that $f \wedge g_4$ does not have a solution

$$s_4 = \left\{ \begin{array}{lll} c_0 & + c'_0 & \equiv_4 1 \quad \leftarrow \\ 2c_1 & + 2c'_0 & + 2c'_1 \equiv_4 2 \quad \checkmark \end{array} \right\}$$

5.2 Construct g_5 that holds iff $c_0 + c'_0 \equiv_4 1$ does not hold:

$$g_5 = (t_0 \leftrightarrow c_1 \oplus c'_0) \wedge (t_1 \leftrightarrow c_1 \wedge c'_0) \wedge (\neg t_0 \vee t_1)$$

5.3 Detect that $f \wedge g_5$ does not have a solution

$$s_4 = \left\{ \begin{array}{lll} c_0 & + c'_0 & \equiv_4 1 \quad \checkmark \\ 2c_1 & + 2c'_0 & + 2c'_1 \equiv_4 2 \quad \checkmark \end{array} \right\}$$

Summary of story so far

- ▶ The systems s_1, s_2, s_3, s_4 constitute an increasing chain of congruence constraints:
 - ▶ The system s_{i+1} has strictly more solutions than s_i ;
 - ▶ The maximal number of systems in chain is $pn + 1$ where $2^p = 4$ is the modulo [TOPLAS, 2007]
- ▶ But does it scale?
 - ▶ Depends on hardness of the SAT/SMT instance
 - ▶ Depends on the join algorithm (needs to be inplace)

Parity example

l_0 : $p := 0; y := x;$
 l_1 : while ($y \neq 0$)
 $y := y \& (y - 1);$
 $p := 1 - p;$
 l_2 : skip

Then $t'_1 = \langle l_0, l_1, c_1 \rangle$, $t'_2 = \langle l_1, l_1, c_2 \rangle$ and $t'_3 = \langle l_1, l_2, c_3 \rangle$ where

$$c_1 = \begin{cases} (\bigwedge_{i=0}^{15} p'_i \equiv_2 0) \wedge \\ (\bigwedge_{i=0}^{15} y'_i \equiv_2 x_i) \wedge \\ (\bigwedge_{i=0}^{15} x'_i \equiv_2 x_i) \end{cases}$$

$$c_2 = \begin{cases} p_0 + p'_0 \equiv_2 1 \wedge \\ (\bigwedge_{i=1}^{15} p_i \equiv_2 p'_i) \wedge \\ (\bigwedge_{i=0}^{15} x_i \equiv_2 x'_i) \wedge \\ y'_0 \equiv_2 0 \wedge \\ 1 + \sum_{i=1}^{15} y'_i \equiv_2 \sum_{i=0}^{15} y_i \end{cases}$$

$$c_3 = \begin{cases} (\bigwedge_{i=0}^{15} p'_i \equiv_2 p_i) \wedge \\ (\bigwedge_{i=0}^{15} x'_i \equiv_2 x_i) \wedge \\ (\bigwedge_{i=0}^{15} y_i \equiv_2 0) \wedge \\ (\bigwedge_{i=0}^{15} y'_i \equiv_2 0) \end{cases}$$

Bit reversal example

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 $\ell_0$ :  $y := x$ ;  
       $y := ((y \gg 1) \& 0x5555) \mid ((y \& 0x5555) \ll 1)$ ;  
       $y := ((y \gg 2) \& 0x3333) \mid ((y \& 0x3333) \ll 2)$ ;  
       $y := ((y \gg 4) \& 0x0F0F) \mid ((y \& 0x0F0F) \ll 4)$ ;  
       $y := (y \gg 8) \mid (y \ll 8)$ ;  
 $\ell_1$ : skip
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Then $t' = \langle \ell_0, \ell_1, c \rangle$ where $c = \bigwedge_{i=0}^{15} (x'_i \equiv_{2^{16}} x_i \wedge y'_{15-i} \equiv_{2^{16}} x_i)$

Bonus tracks

- ▶ Presented a new algorithm for congruence closure;
- ▶ Show how inequalities can be traced (see paper);

ℓ_0 : assume($0 < n$); $x := 0$; $y := 0$;	ℓ_0 : assume($0 < n$); $x := 0$; $y := 0$; $\delta := n - x$;
ℓ_1 : while ($x < n$) $y := y + 2$; $x := x + 1$;	ℓ_1 : while ($0 < \delta$) $y := y + 2$; $x := x + 1$;
ℓ_2 : skip	$\delta := n - x$; ℓ_2 : skip

- ▶ Formulate the ideas with an unrestricted flowchart language with non-linear, bit-manipulating operations (see paper)