



FAKULTÄT FÜR  
INFORMATIK

# Challenges in Refactoring Multi-Language Software Applications

## 59. CREST Open Workshop

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# Introduction

# Introduction I

- Polyglot Programming [Ford, 2008]
- Refactoring [Opdyke, 1992, Fowler, 1999]

## Introduction II

### Listing 1: SQL query in Java code.

```
1 String stmt = "SELECT name FROM departments "  
2           + "WHERE name LIKE ?";  
3  
4 PreparedStatement query;  
5 query = con.prepareStatement(stmt);  
6  
7 query.setString(1, "M%");  
8 ResultSet result = query.executeQuery();
```

## Introduction III

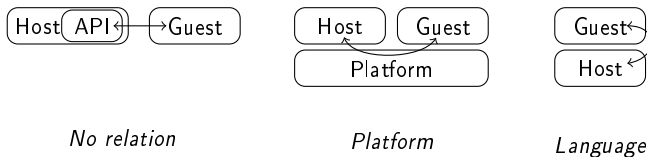
- Refactoring an MLSA can break the application [Schink et al., 2011]
- Automated *Multi-Language Refactorings* (MLR):
  - exist only for specific language interactions
  - are difficult to implement on a general basis [Chen and Johnson, 2008]
- Test coverage is required to check language interaction

# Questions

1. *Why are MLRs hard to implement on a general basis?*
2. *How can we provide general refactoring support, though?*
3. *How could refactoring in Multi-Language Software Applications (MLSA) look like in future?*

# Language Interaction in MLSAs

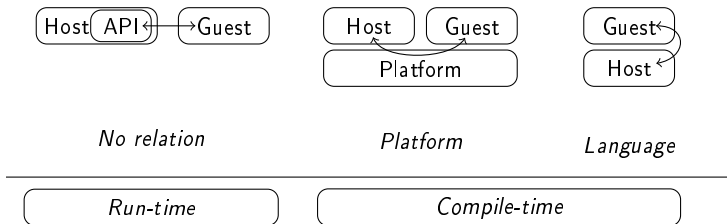
# Types of Language Interaction



**Figure:** Relations between host and guest language.



# Types of Language Interaction



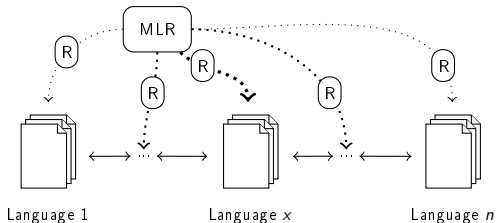
**Figure:** Relations between host and guest language.

# Challenges for Automated Refactoring in MLSAs

“While finding a general solution for extending refactoring across multiple languages is hard, it is simple and possible to support automated refactorings for some common cases that programmers already encounter in their programs today.”

[Chen and Johnson, 2008]

# Challenges for Automated Refactoring in MLSAs



## Language Combinations - Example

**Listing 2:** Definition of `sum` in Groovy in `hello.groovy`.

```
1 def sum(a, b) { a + b }
```

**Listing 3:** Invocation of `sum` with `GroovyClassLoader`.

```
1 GroovyClassLoader gcl = new GroovyClassLoader();  
2 Class clazz = gcl.parseClass(new File("hello.groovy"));  
3  
4 Method sum = clazz.getMethod("sum",  
5                               Integer.class,  
6                               Integer.class);  
7 Object instance = clazz.newInstance();  
8  
9 System.out.println(sum.invoke(instance, 1, 2));
```

## Language Combinations - Example

**Listing 2:** Definition of `sum` in Groovy in `hello.groovy`.

```
1 def sum(a, b) { a + b }
```

**Listing 4:** Invocation of `sum` with `ScriptEngine` (JSR-223).

```
1 ScriptEngineManager factory = new ScriptEngineManager();  
2 ScriptEngine engine = factory.getEngineByName("groovy");  
3  
4 engine.eval(new FileReader(new File("hello.groovy")));  
5 Invocable inv = (Invocable) engine;  
6 Object[] params = {1, 2};  
7  
8 System.out.println(inv.invokeFunction("sum", params));
```

# Language Combinations - Other Examples

- Java - Clojure (similar to Groovy)
- Java - C (JNI, JNA)
- Java - relational Database (JDBC, JPA etc.)
- .Net - relational Database (DataReader, DataTable etc.)
- ...

# Language Combinations - Summary

- Different approaches for interaction between two languages
- Approach may provide different options to establish interaction

# Differing Language Concepts - Example

**Listing 5:** Invoice item in database.

```
1 CREATE TABLE invoice (  
2     id          INT,  
3     invoice_date DATE,  
4     amount     MONEY  
5 );
```

**Listing 6:** Read data from table.

```
1 var query = "SELECT id, amount FROM invoice";  
2 var cmd = new SqlCommand(query, cmd);  
3 cmd.open();  
4 var reader = cmd.ExecuteReader();  
5  
6 var id = reader.GetInt32(0);  
7 var amount = reader.GetDecimal(1);
```



# Differing Language Concepts - Summary

- Languages may not share all concepts
- Languages may differ in the implementation of a given concept
- Semantical changes may be necessary to adapt to a refactoring

# Summary of Challenges

...or why a general approach to refactoring MLSAs is hard.

- Number of languages and frameworks
- Differing language concepts
- Scaling a solution to 1 and 2

# Structure Graphs

# Challenges and Measures

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- Developers need to detect language interaction
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## Challenges to approach

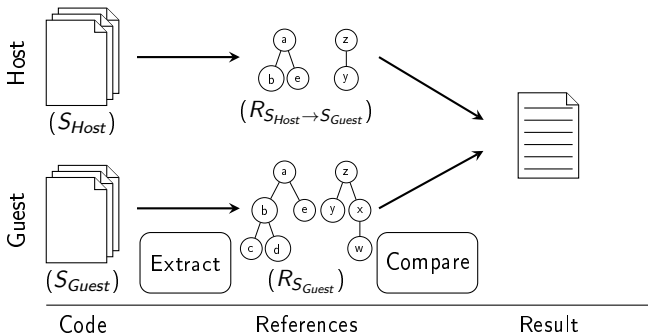
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- Automatic refactoring may not available for all languages

## Means to address the challenges

- Developers need to detect language interaction
- Developers need to know the mechanics of language interaction

*A tool needs to enable developers to complete refactorings manually.*

# Concept



S... Source code

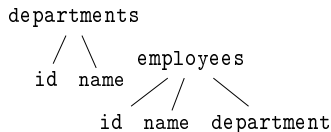
R... Elements involved in language interaction

## Structure Graphs - An Example

ID	NAME
1	IT
2	HR
3	Sales

ID	NAME	DEPARTMENT
1	John Doe	1

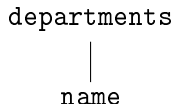
**Table:** Tables departments and employees.



### Listing 7: Query for department names.

```

1 String stmt = "SELECT name "
2           + "FROM departments "
3           + "WHERE name LIKE ?";
4 PreparedStatement query =
5   con.prepareStatement(stmt);
6 // snip
  
```





# Implementation - General

- Extraction of structure graphs of host and guest language
- Comparison of structure graphs
- Augmentation of results with language-specific information

# Implementation - Extraction of Structure Graphs

- Extract elements involved in language interaction that

# Implementation - Extraction of Structure Graphs

- Extract elements involved in language interaction that
  - may be hidden in string

**Listing 8:** Invocation of `sum` with `GroovyClassLoader`.

```
1 inv.invokeFunction("sum", params)
```

# Implementation - Extraction of Structure Graphs

- Extract elements involved in language interaction that
  - may be hidden in string
  - may be encapsulated in framework-specific functions

## Listing 9: Definition of column *id*.

```
1 var id = new DataColumn("id", typeof(int)); // DataTable
```

# Implementation - Extraction of Structure Graphs

- Extract elements involved in language interaction that
  - may be hidden in string
  - may be encapsulated in framework-specific functions
  - may use different type system

## Listing 10: Read of column *amount*.

```
1 var amount = reader.GetDecimal(1); // DataReader
```

# Implementation - Extraction of Structure Graphs

- Extract elements involved in language interaction that
  - may be hidden in string
  - may be encapsulated in framework-specific functions
  - may use different type system
- Agreement on the structure graph

## Implementation - Preparation of Results

- The comparison returns missing and non-matching elements

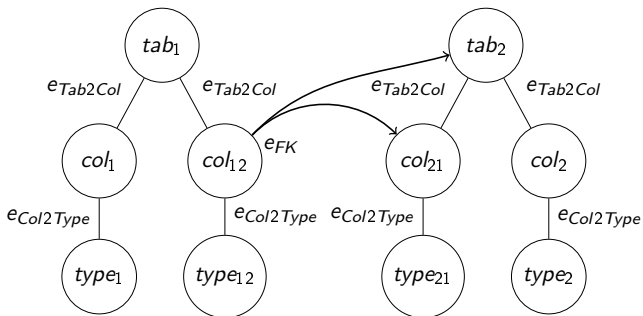
## Implementation - Preparation of Results

- The comparison returns missing and non-matching elements
- Additional information can be retrieved from the results



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**Figure:** General database schema with a foreign-key relationship.

# Implementation - Scalability

Adding new languages scales because...

- ...structure graph comparison is language independent
- ...a structure graph for a given guest language can be reused for new host language
- ...preparation of results can be reused for new host languages

*The structure graph approach scales over the host languages.*

## Related Approaches

- Common Meta Model [Strein et al., 2006]
  - Interacting languages share common syntax elements
  - A refactoring exists for all interacting languages
  - Applicable only for certain types of language interaction
- Linking Model [Mayer and Schroeder, 2014]
  - Basis is a model of all syntax elements
  - Binding resolvers establish links between the model's elements
  - Binding resolvers encapsulate the mechanics of language interaction

# Conclusion and Discussion

# Conclusion

- MLRs are hard to implement due to the structure of MLSAs
- Without MLRs it is error prone to refactor MLSAs
- Structure graphs support detection of broken interactions<sup>1</sup>

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<sup>1</sup>Evaluation confirms applicability and performance

# Discussion

Some *provocative* questions...

- Establishing language interaction at run-time impedes refactoring: Should we deem it an anti-pattern inside MLSAs?

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- Should standardization drive language interaction (like JPA or JSR-223) to avoid clutter of APIs?

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Some *provocative* questions...

- Establishing language interaction at run-time impedes refactoring: Should we deem it an anti-pattern inside MLSAs?
- Should standardization drive language interaction (like JPA or JSR-223) to avoid clutter of APIs?
- To avoid MLR entirely, should we favor APIs (and API versioning) also within MLSAs?



# Discussion




Some *provocative* questions...

- Establishing language interaction at run-time impedes refactoring: Should we deem it an anti-pattern inside MLSAs?
- Should standardization drive language interaction (like JPA or JSR-223) to avoid clutter of APIs?
- To avoid MLR entirely, should we favor APIs (and API versioning) also within MLSAs?
- Should we refactor a common platform to avoid MLR entirely (see for instance Common Metal Model)?







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