### On the Impact of API Change- and Fault-proneness on the User Ratings of Android Apps

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### **Denys Poshyvanyk** Software Engineering Maintenance and Evolution Research Unit - SEMERU

WILLIAM &MARY





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### WILLIAM &MARY

- Chartered on February 8, 1693, by King William III and Queen Mary II of England
- The second oldest college in America
- One of the 8 "Public lvy"



1603

#### WILLIAM &MARY



₩**3** 1693 €

# Research at the SEMERU lab



**Crowdsource-based** requirements **GUI - based testing Automatic generation** of crash reports

Supporting evolution and maintenance of Android apps



#### API Change and Fault Proneness: A Threat to the Success of Android Apps

Mario Linares-Vásquez<sup>1</sup>, Gabriele Bavota<sup>2</sup>, Carlos Bernal-Cárdenas<sup>3</sup> Massimiliano Di Penta<sup>2</sup>, Rocco Oliveto<sup>4</sup>, Denys Poshyvanyk<sup>1</sup> <sup>1</sup>The College of William and Mary, Williamsburg, VA, USA <sup>2</sup>University of Sannio, Benevento, Italy <sup>3</sup>Universidad Nacional de Colombia, Bogotá, Colombia <sup>4</sup>University of Molise, Pesche (IS), Italy mlinarev@cs.wm.edu, gbavota@unisannio.it, cebernalc@unal.edu.co, dipenta@unisannio.it, rocco.oliveto@unimol.it, denys@cs.wm.edu



#### An Exploratory Analysis of Mobile Development Issues using Stack Overflow

Mario Linares-Vásquez, Bogdan Dit, Denys Poshyvanyk Computer Science Department The College of William and Mary Williamsburg, VA, USA {mlinarev, bdit, denys}@cs.wm.edu





#### How Do API Changes Trigger Stack Overflow Discussions? A Study on the Android SDK

Mario Linares-Vásquez<sup>1</sup>, Gabriele Bavota<sup>2</sup>, Massimiliano Di Penta<sup>2</sup>, Rocco Oliveto<sup>2</sup>, Denys Poshyvanyk<sup>1</sup> <sup>1</sup>The College of William and Mary, Williamsburg, VA, USA <sup>2</sup>University of Sannio, Benevento, Italy <sup>3</sup>University of Molise, Pesche (IS), Italy mlinarev@cs.wm.edu, gbavota@unisannio.it, dipenta@unisannio.it, rocco.oliveto@unimol.it, denys@cs.wm.edu



MSR 2014

#### Revisiting Android Reuse Studies in the Context of Code Obfuscation and Library Usages

Mario Linares-Vásquez<sup>1</sup>, Andrew Holtzhauer<sup>1</sup>, Carlos Bernal-Cárdenas<sup>2</sup>, Denys Poshyvanyk<sup>1</sup> <sup>1</sup>The College of William and Mary, Williamsburg, VA, USA <sup>2</sup>Universidad Nacional de Colombia, Bogotá, Colombia mlinarev@cs.wm.edu, asholtzhauer@cs.wm.edu, cebernalc@unal.edu.co, denys@cs.wm.edu



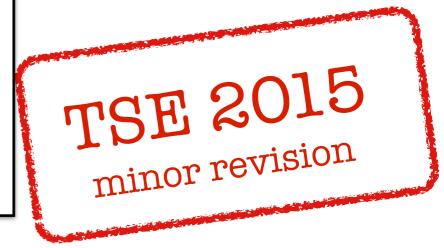
#### Mining Energy-Greedy API Usage Patterns in Android Apps: An Empirical Study

Mario Linares-Vásquez<sup>1</sup>, Gabriele Bavota<sup>2</sup>, Carlos Bernal-Cárdenas<sup>3</sup> Rocco Oliveto<sup>4</sup>, Massimiliano Di Penta<sup>2</sup>, Denys Poshyvanyk<sup>1</sup> <sup>4</sup>The College of William and Mary, Williamsburg, VA, USA <sup>3</sup>Universidad Nacional de Colombia, Bogotá, Colombia <sup>4</sup>University of Molise, Pesche (IS), Italy mlinarev@cs.wm.edu, gbavota@unisannio.it, cebernalc@unal.edu.co, rocco.oliveto@unimol.it, dipenta@unisannio.it, denys@cs.wm.edu



### On the Impact of API Change- and Fault-Proneness on the User Ratings of Android Apps

Gabriele Bavota, Mario Linares-Vásquez, Carlos Bernal-Cárdenas, Massimiliano Di Penta, Rocco Oliveto, Denys Poshyvanyk



# THE ADD ECONOMY



### Androfd Markets

### 1.3 Million+ apps (Google Play)

# Several unofficial and fake markets

### Thousands of open source apps (GitHub, Google Code, etc)

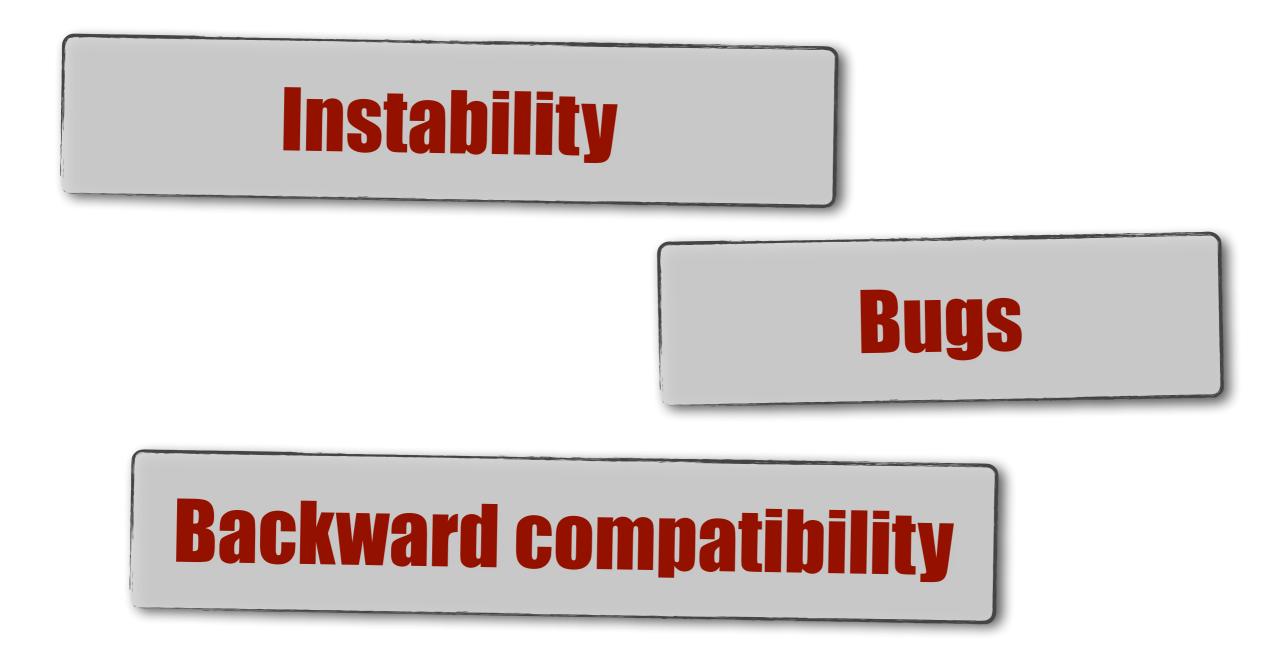
### Tremendous success ... 2012: average monthly revenue of over \$4,800 (i0s), \$3,700 (BlackBerry), \$3,300 (Android) 2013: global app economy was worth \$68 billion and projected to \$143 billion (2016) 2014: around 50 billion downloads (Google Play)



# Apps are built using APIs... and....







## Among 1513 bug reports:

# **Jability**

Useful, but usable? Factors Affecting the Usability of APIs rarjana L. EISIIIIa Cuancnai K. KOY Department of Computer Science, University of Saskatchewan, Saskatoon, SK, Canada S7N 5C9 Email: Iminhaz zibran fariana eishita chanchal rou\@ueaek.ra to take into account the API usability issues. Therefore, API designers and developers need a good understanding on API usability and apply it in the design and development phases, so that they can minimize the maintenance difficulties caused hstract-Software development today has been largely deby the usability issues associated with such APIs. different API usability attributes observed warman of API libraries, frameworks, and reusable and practitioners, though no one A DI usability issues often increase the (10) until Zibran [21], the and lower code quality. In ive list of 22 auterent bug

## Among 1513 bug reports:

Useful, but usable? Useful, but usability of APIs Correctness Affecting the Usability of APIs Correctness Exercise Z. Eishin Charchel K. Roy Exercise Z. Eishin Charchel K. Canada S7N 5C9 rarjana L. EISIIIa Cuancnai K. Koy Department of Computer Science, University of Saskatchewan, Saskatoon, SK, Canada S7N 5C9 Email: Iminhaz zibran fariana eichita chanchal rou\@ueaet ca to take into account the API usability issues. Therefore, API designers and developers need a good understanding on API usability and apply it in the design and development phases, so that they can minimize the maintenance difficulties caused hstract-Software development today has been largely deby the usability issues associated with such APIs. different API usability attributes observed way and been and the set of the s and practitioners, though no one A DI usability issues often increase the (10) until Zibran [21], the and lower code quality. In ing list of 22 afferent bug

# **17 releases in 4 years** (2008-2012)

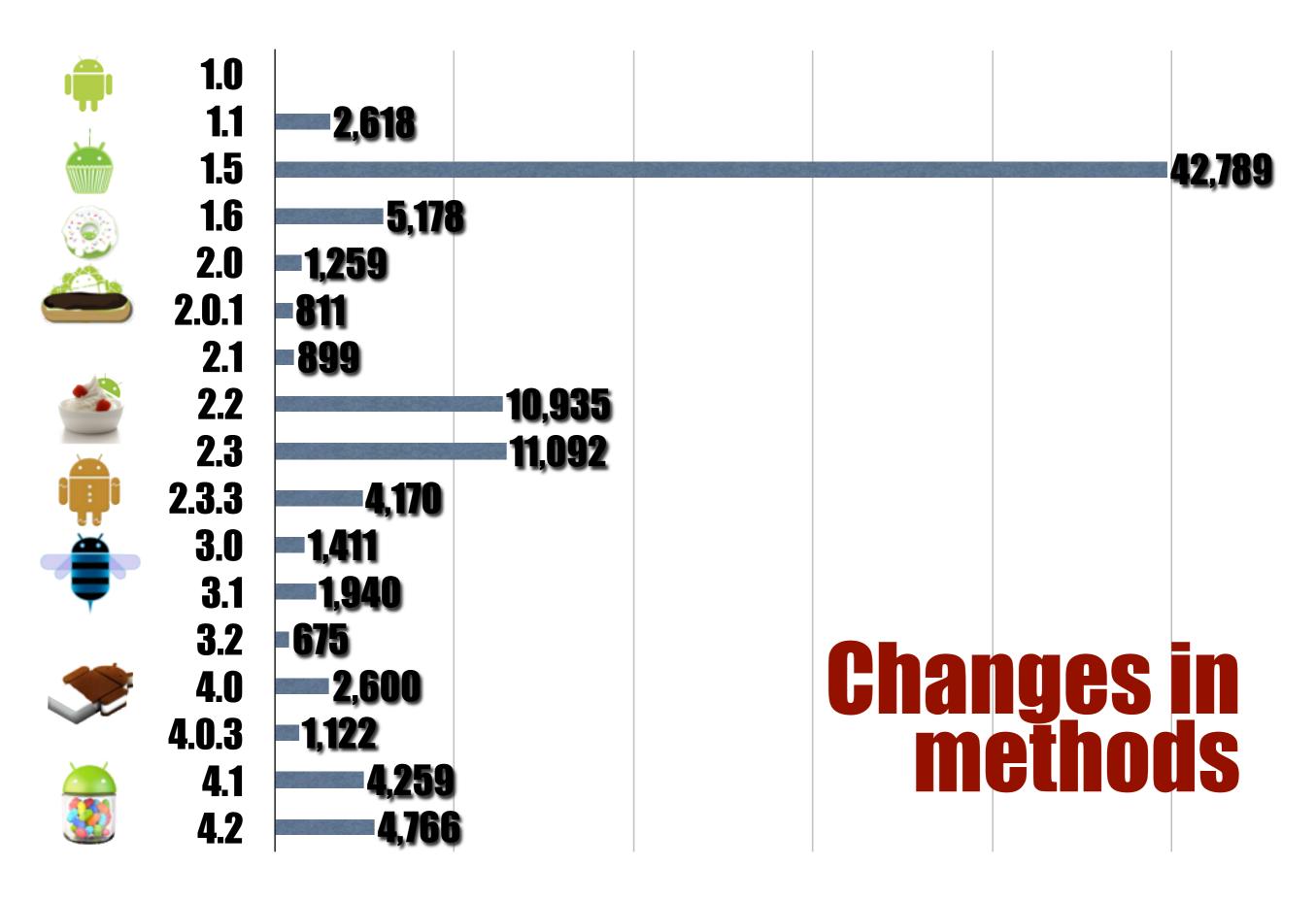
# 3.269**Classes**



# **17 releases in 4 years** (2008-2012)

96.524 changes in methods





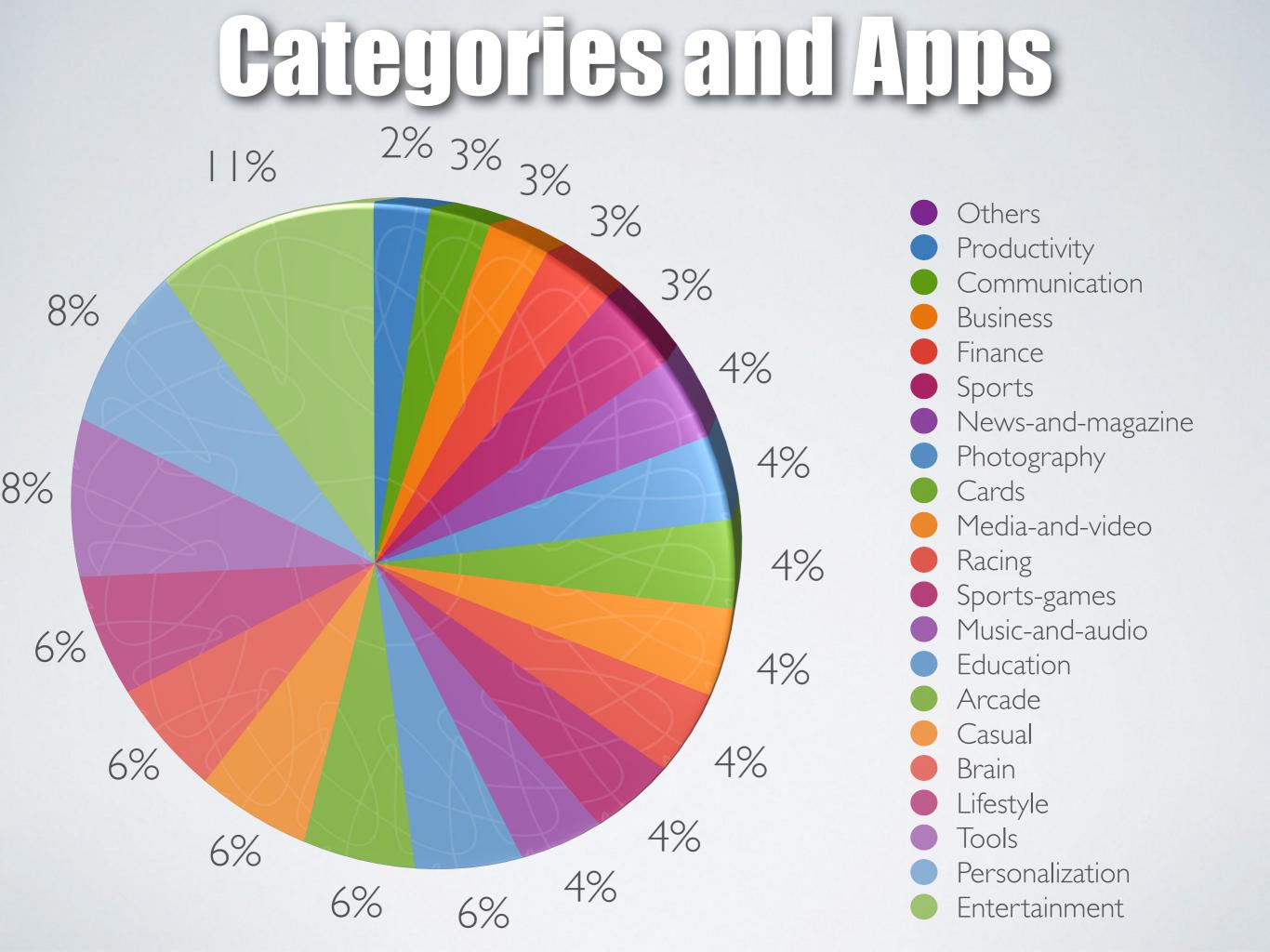
May AP instability and fault-proneness impact the success of Android applications P



# Free Apps analyzed



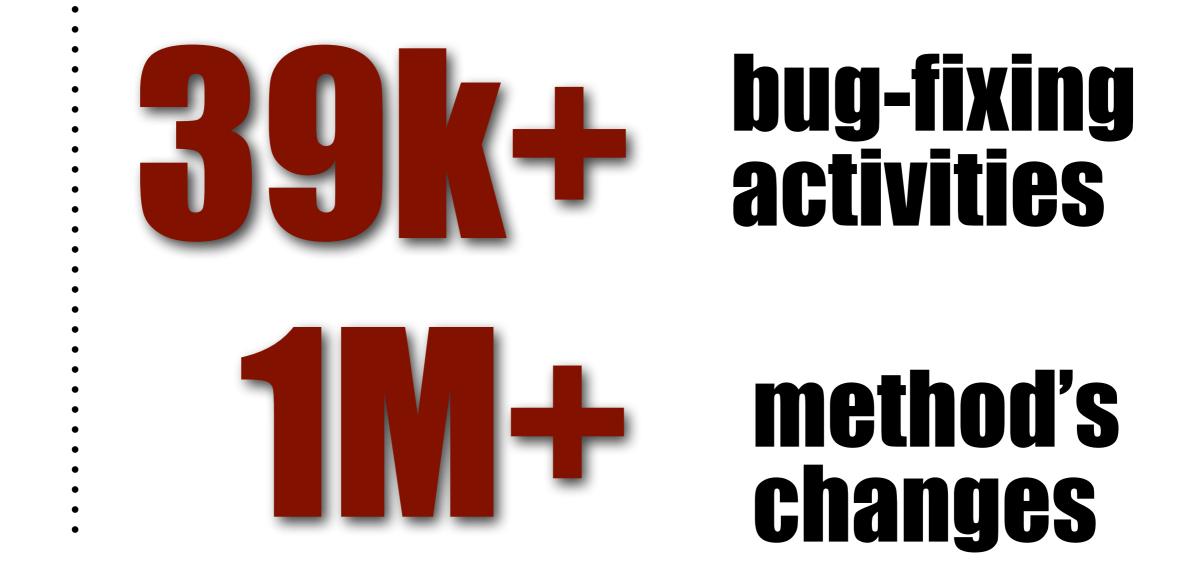
### Personalization News-and-magazines Entertaineenee Travel-and-local Sports Books-and-reference Media-and-video Music-and-audio Enance Construction Productivity Business Cards Communication Libraries-and-demo Racing O Brain Racing Brain Sports-games Casual Domain eategories from NG A D AV







### developers' commits





### developers' commits





### developers' commits



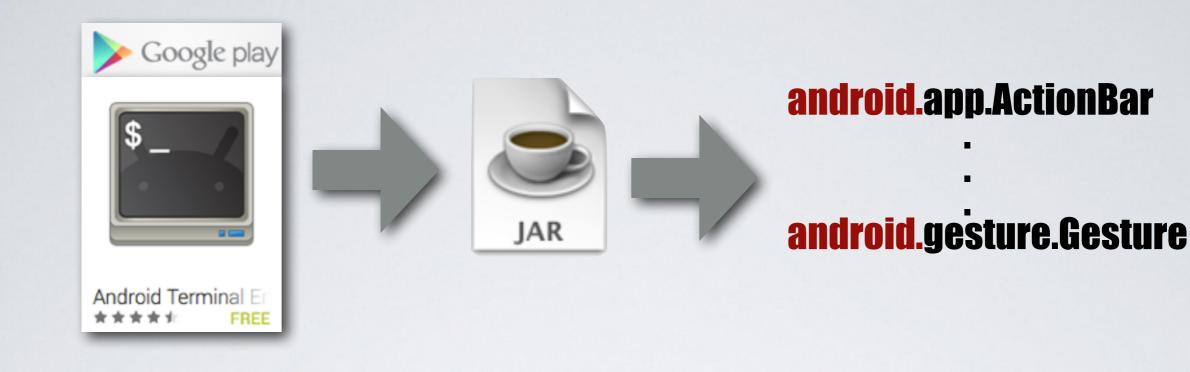
# App's success: Average users rating

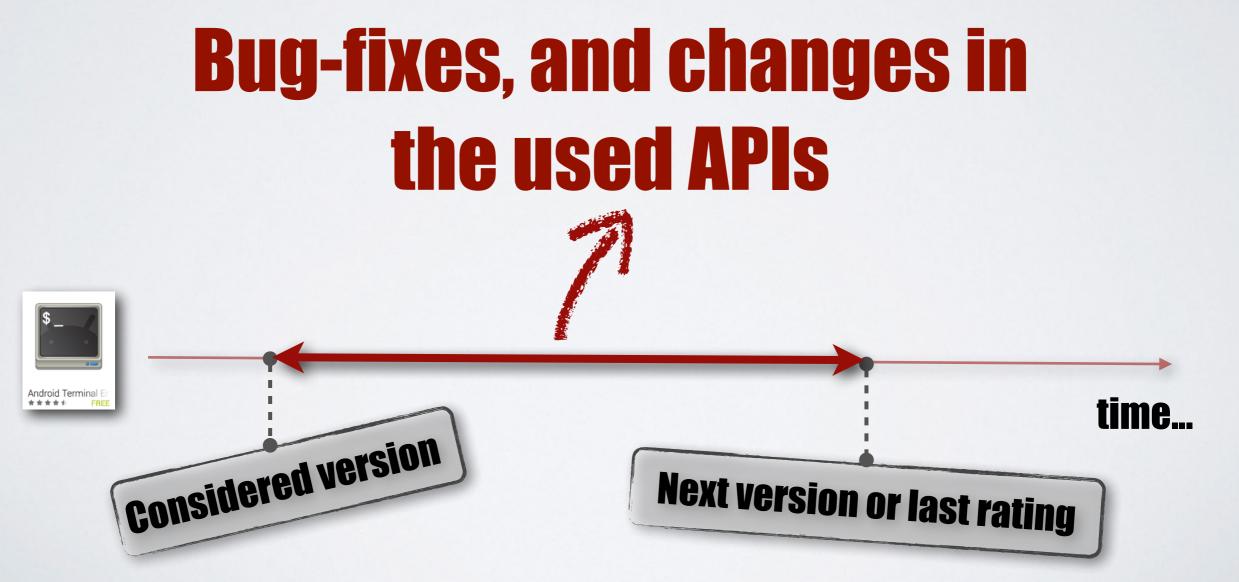
### API fault-Droneness:

### Number of bugs fixed in the Android API

### API change-Droneness:

### Number of changes at method level in the Android API





#### Google Git

### android / platform/packages/apps/Gallery2

git clone https://android.googlesource.com/platform/packages/apps/Gallery2

#### Branches

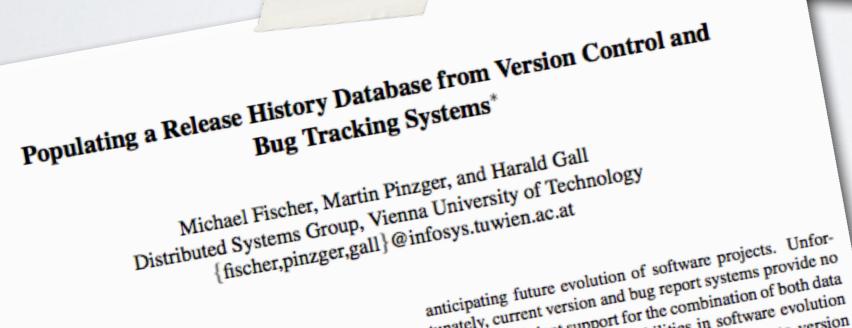
More...

	f6167c8 Reconcile with ib-mr2-zoroday
<ul> <li>master</li> <li>ics-factoryrom-2-release</li> <li>ics-mr0</li> </ul>	f6167c8 Reconcile with jb-mr2-zeroday-release - do not merge by The Android Open Source Project - 6 week 84b75bf merge in jb-mr2-zeroday-release history after reset to jb-mr2-dev by The Android Automerger - 6 week release android-4.3_r2.1
<ul> <li>ics-mr0-release</li> </ul>	an ee 14cceu: am e8e2610f; Eix
<ul> <li>ics-mr1</li> <li>ics-mr1-release</li> </ul>	am ee14cce0: am e8e2610f: Fix preview thumb and touch target out of sync by Doris Liu - 6 weeks at ee14cce am e8e2610f: Fix preview thumb and touch target out of sync by Doris Liu - 6 weeks ago
<ul> <li>ics-plus-aosp</li> </ul>	Fix preview thumb and touch target a touch torget a touch synce by Doris Liu - 6 weeks ago
<ul> <li>jb-dev</li> <li>jb-mr0-release</li> </ul>	57d45b6 Reconcile with jb-mr2-zeroday-release - do not merge by The Android Open Source Project - 8 weeks
jb-mr1-dev	e873a55 merge in jb-mr2-zeroday-release - do not merge by The Android Open Source Project - 8 weeks 098fe71 Merge remote-tracking branch 'origin/jb-mr2-zeroday-release' into HEAD by The Android Automerger - 8 week android-4.3_r2
	android-4.3_r2 android-4.3_r2

090c669 Reconcile with "

not merge by The Android Open Source Project - 9 weeks a

### **Bug-fixes** in **APIs**





Changes

android Git repositories

# Generic changes Method signature Exceptions

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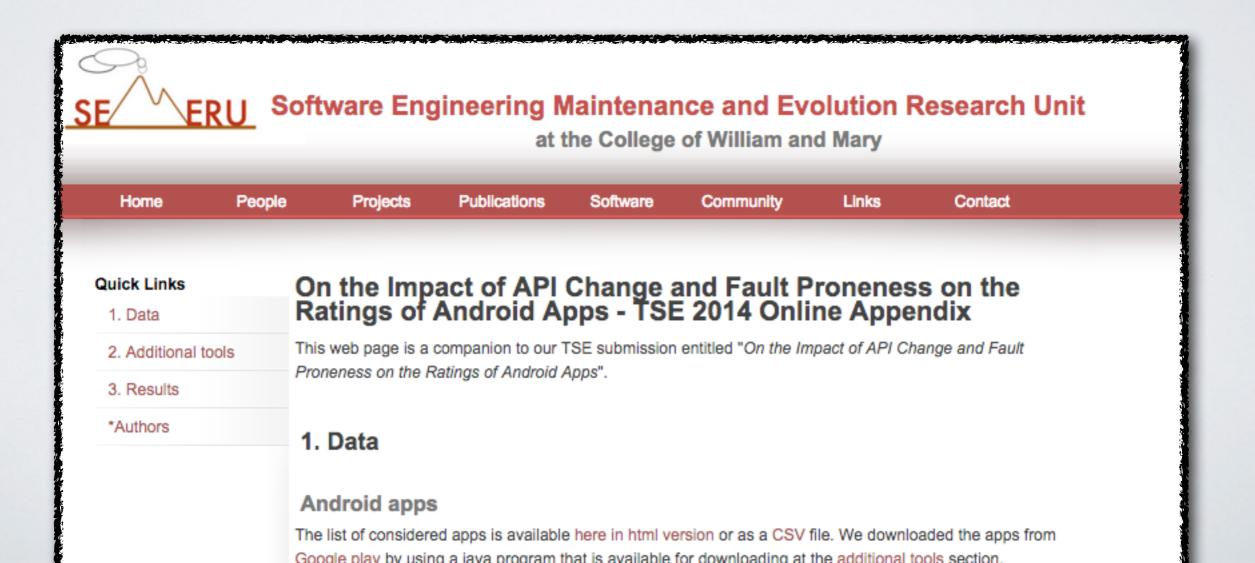


at method level

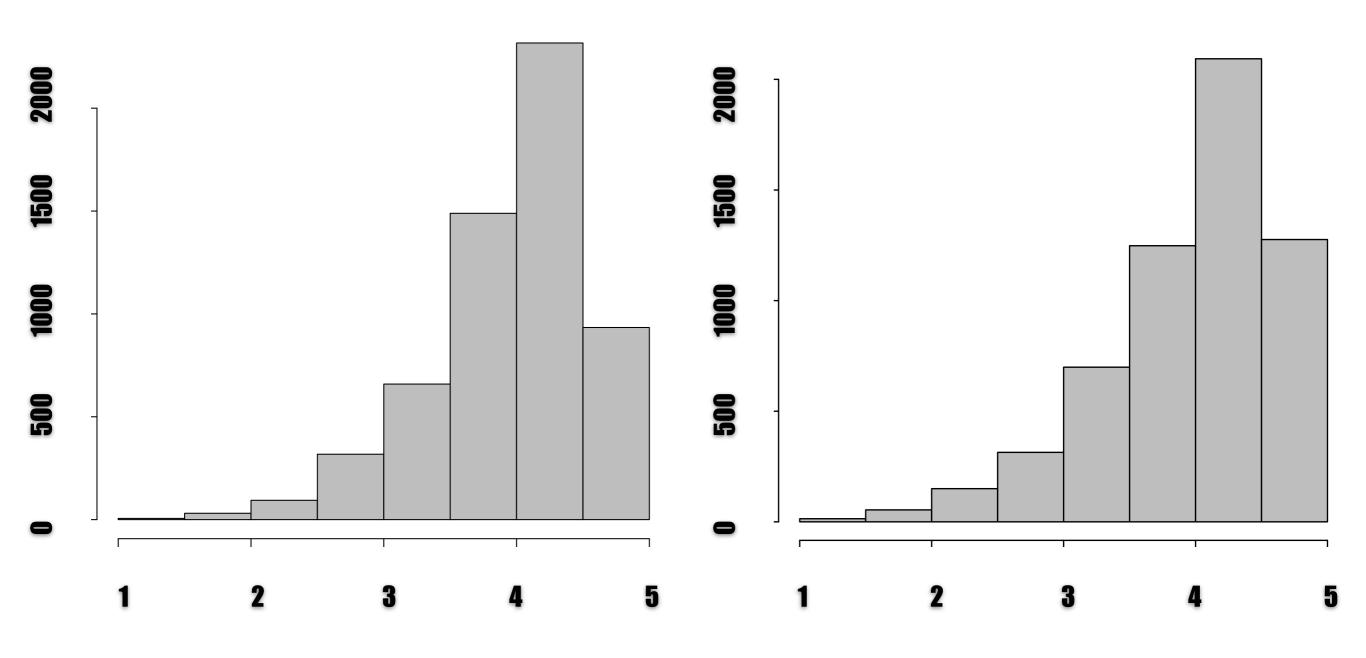
The MARKet for Open Source An Intelligent Virtual Open Source Marketplace

### All the data are available at...

### http://www.cs.wm.edu/semeru/ data/tse-android/



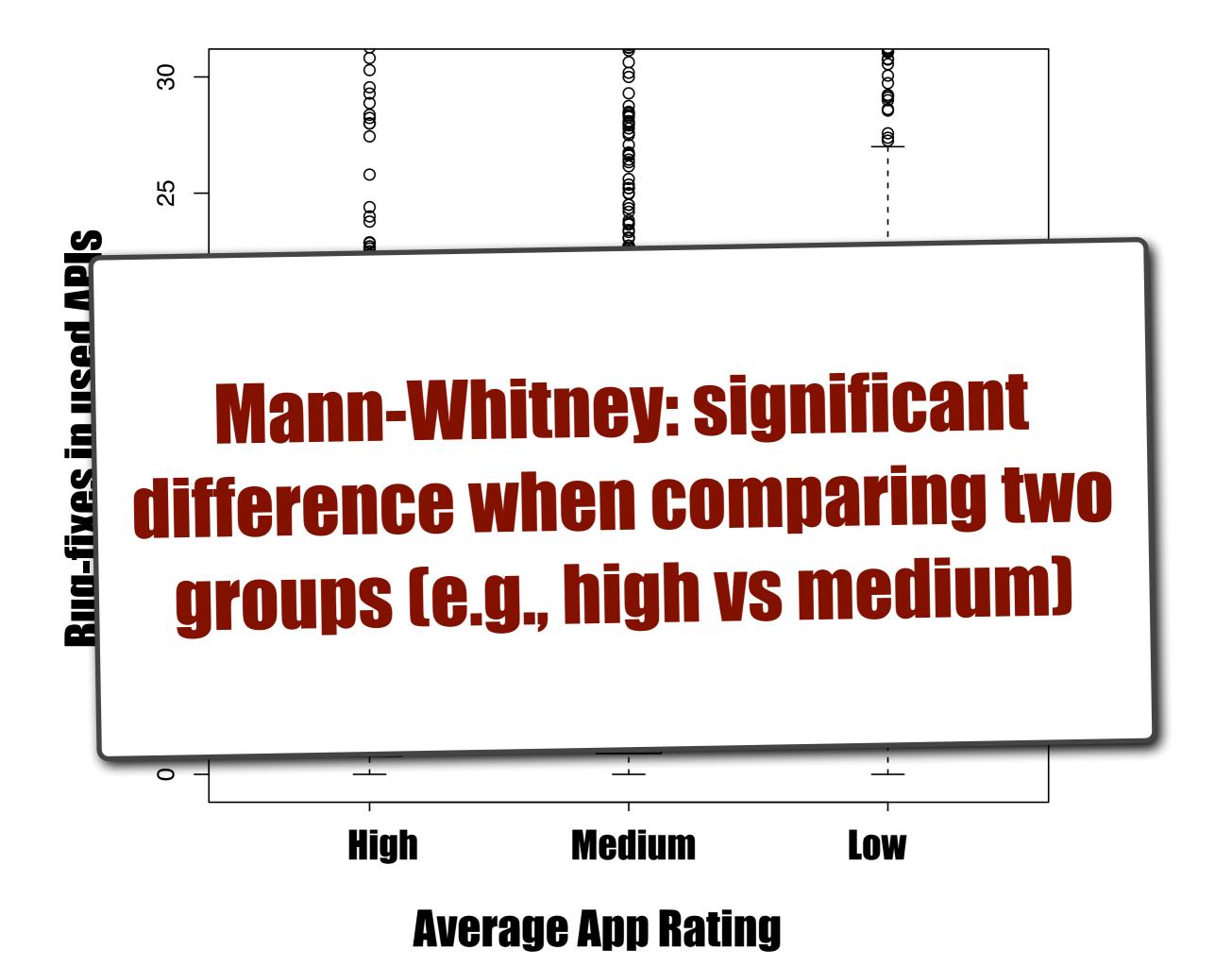
### Free vs. Paid (5,848 apps)



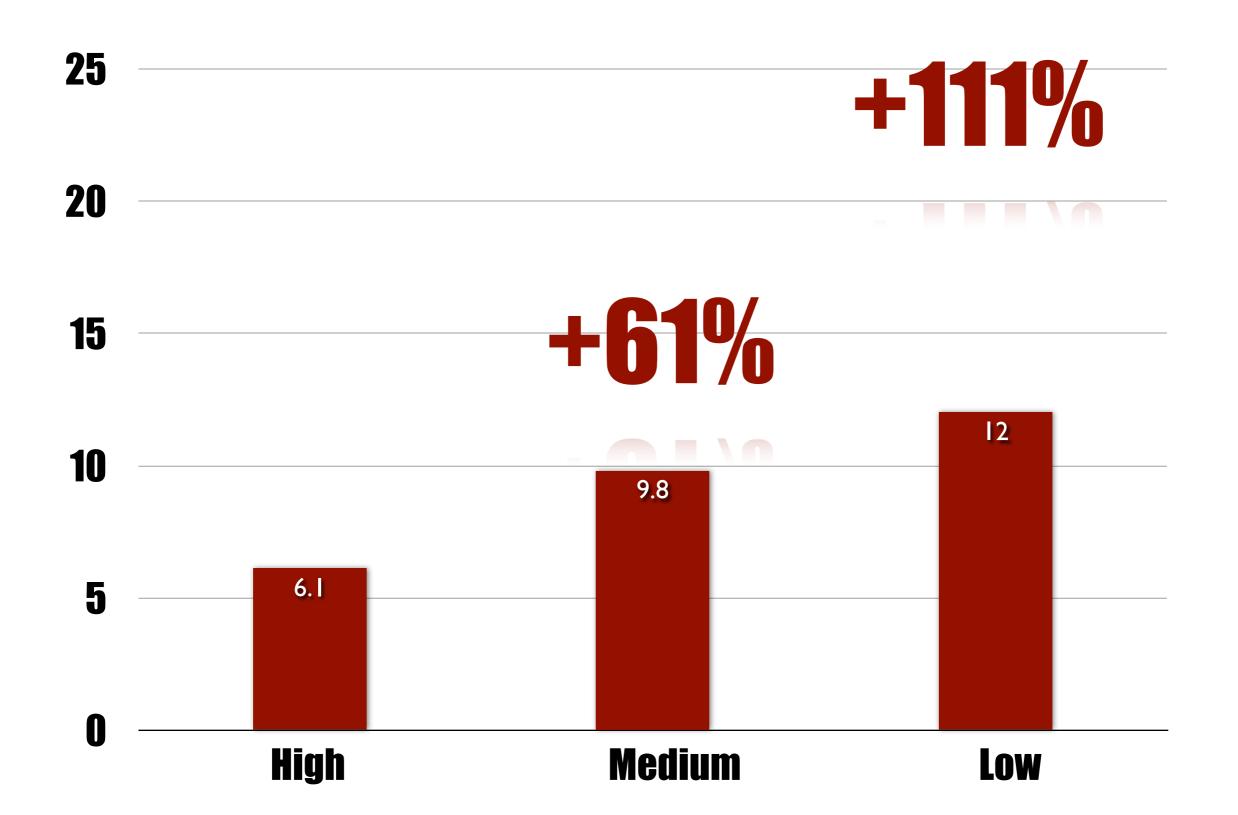
**Average App Rating** 

# Does the fault-proneness of APIs affect the success of Android AppsP





## Avg bug-fixes in used APIs

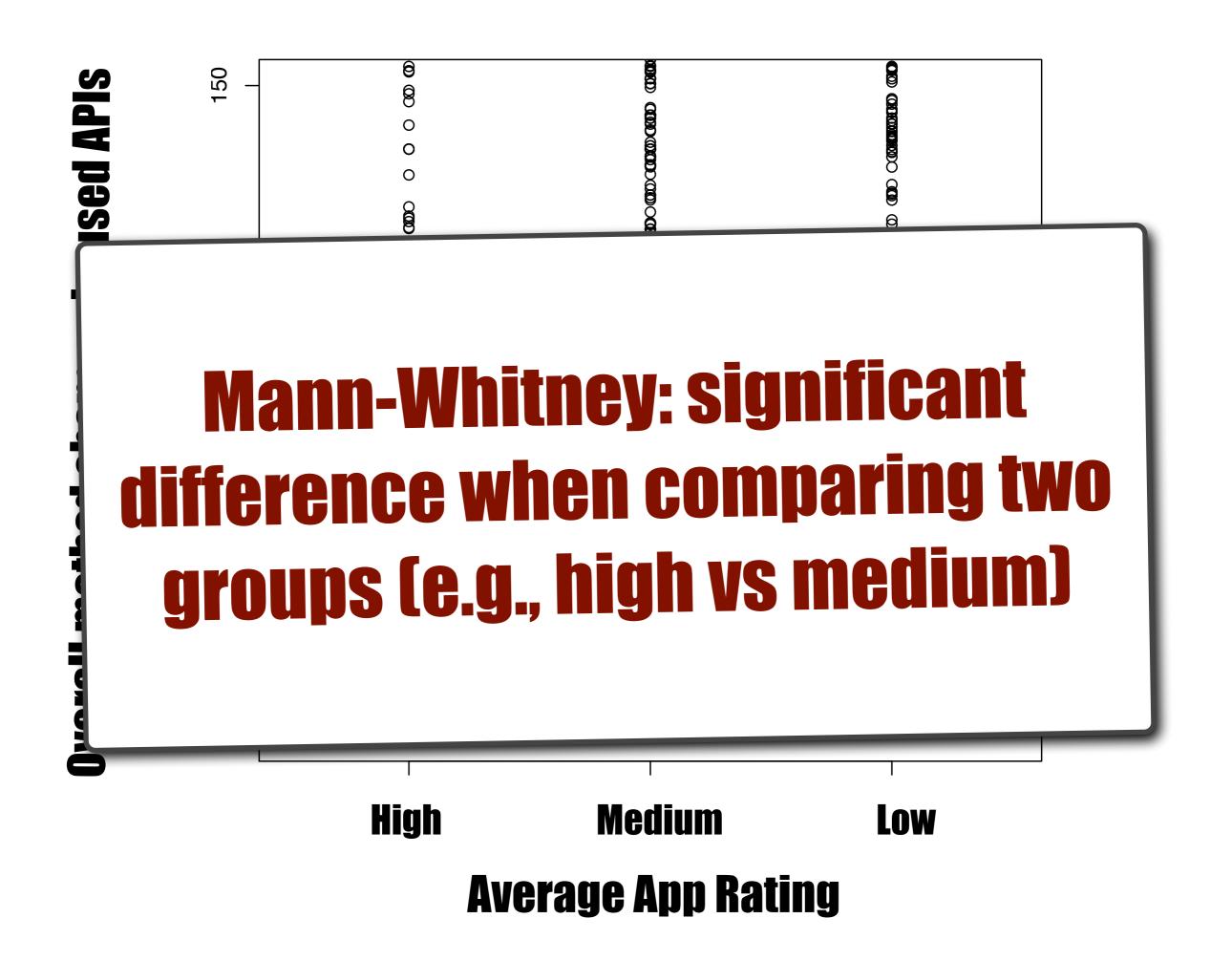


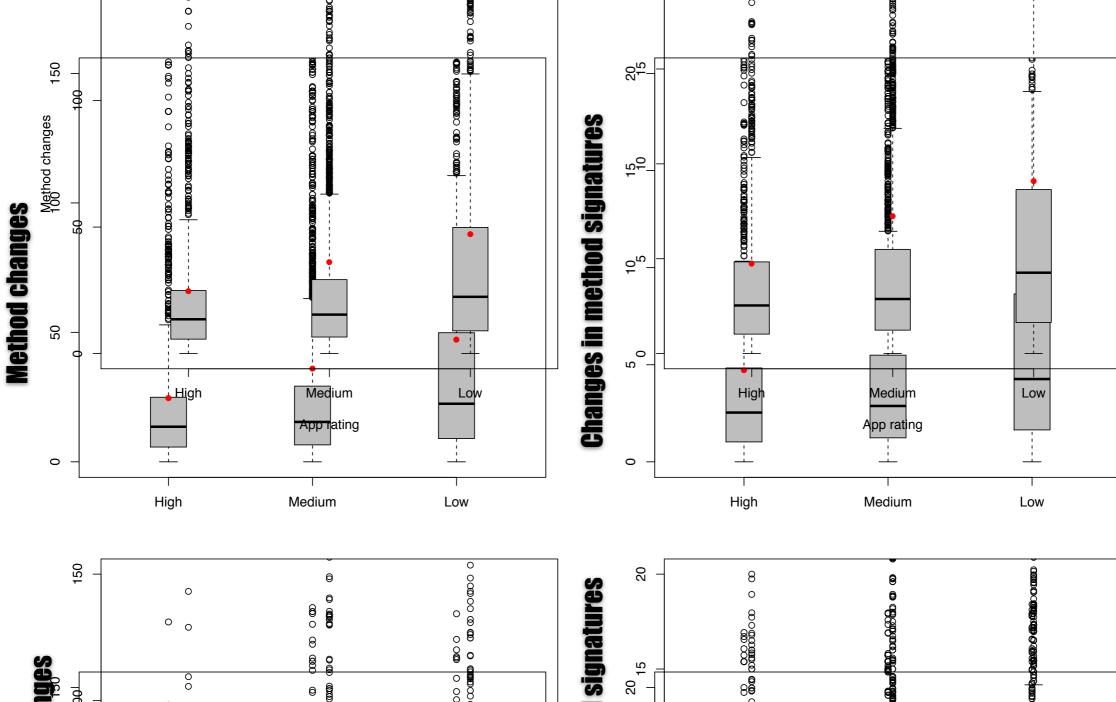
## 50 most successful vs 50 least successful apps

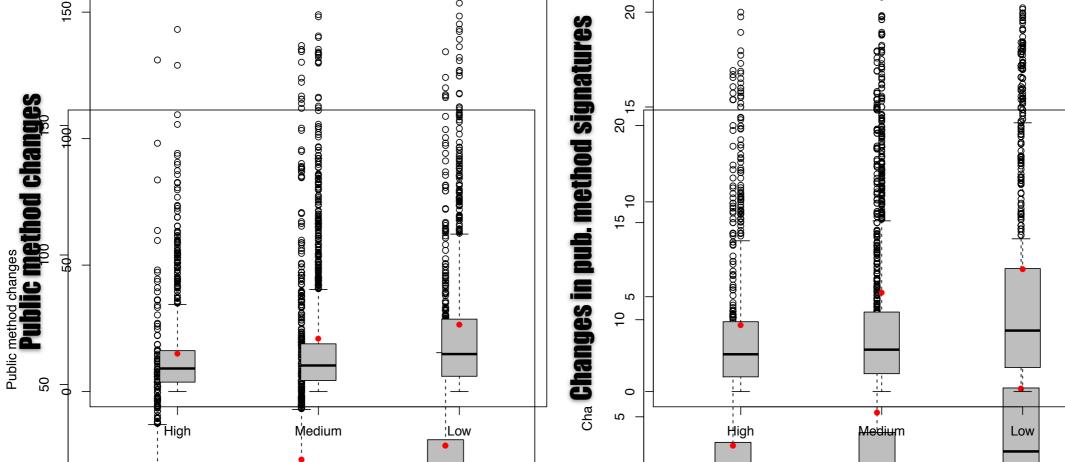
# 

### APIs used by successful apps are significantly less fault-prone than APIs used by unsuccessful apps

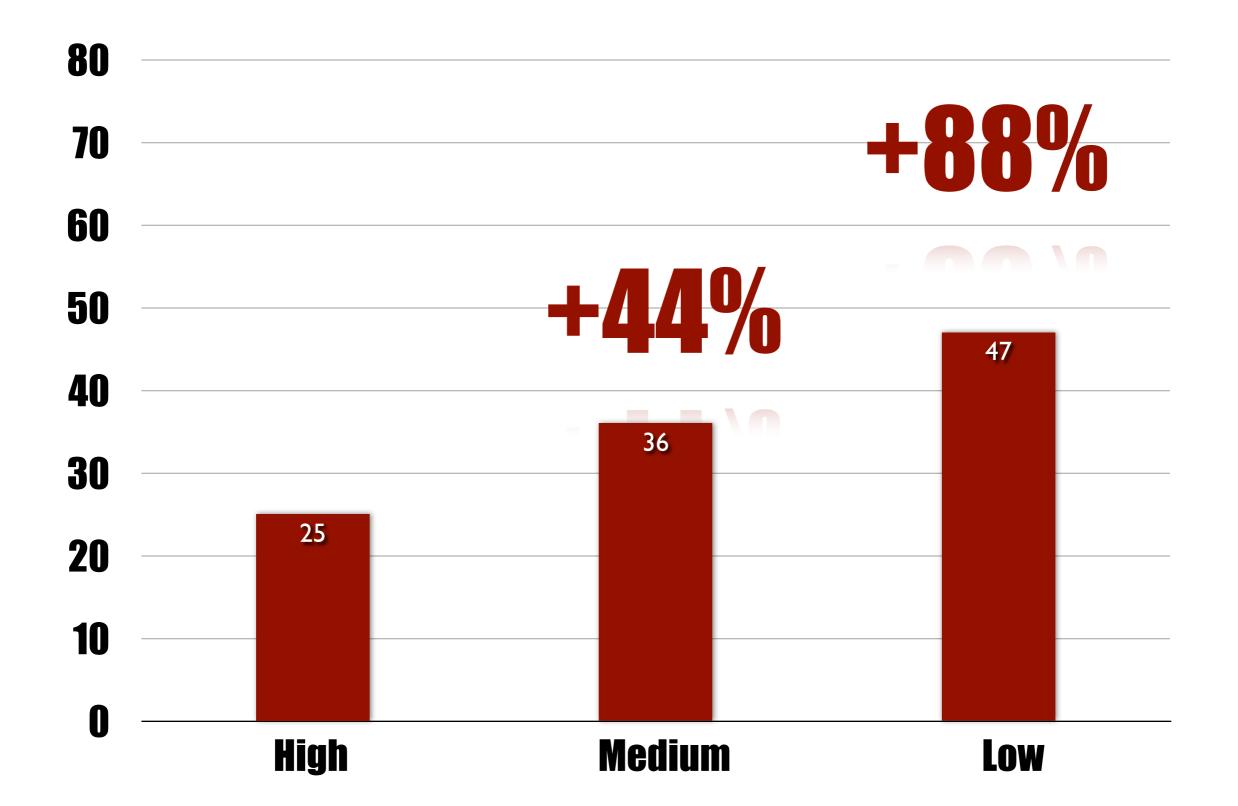
## Does the change-proneness of APIs affect the success of Android Apps?







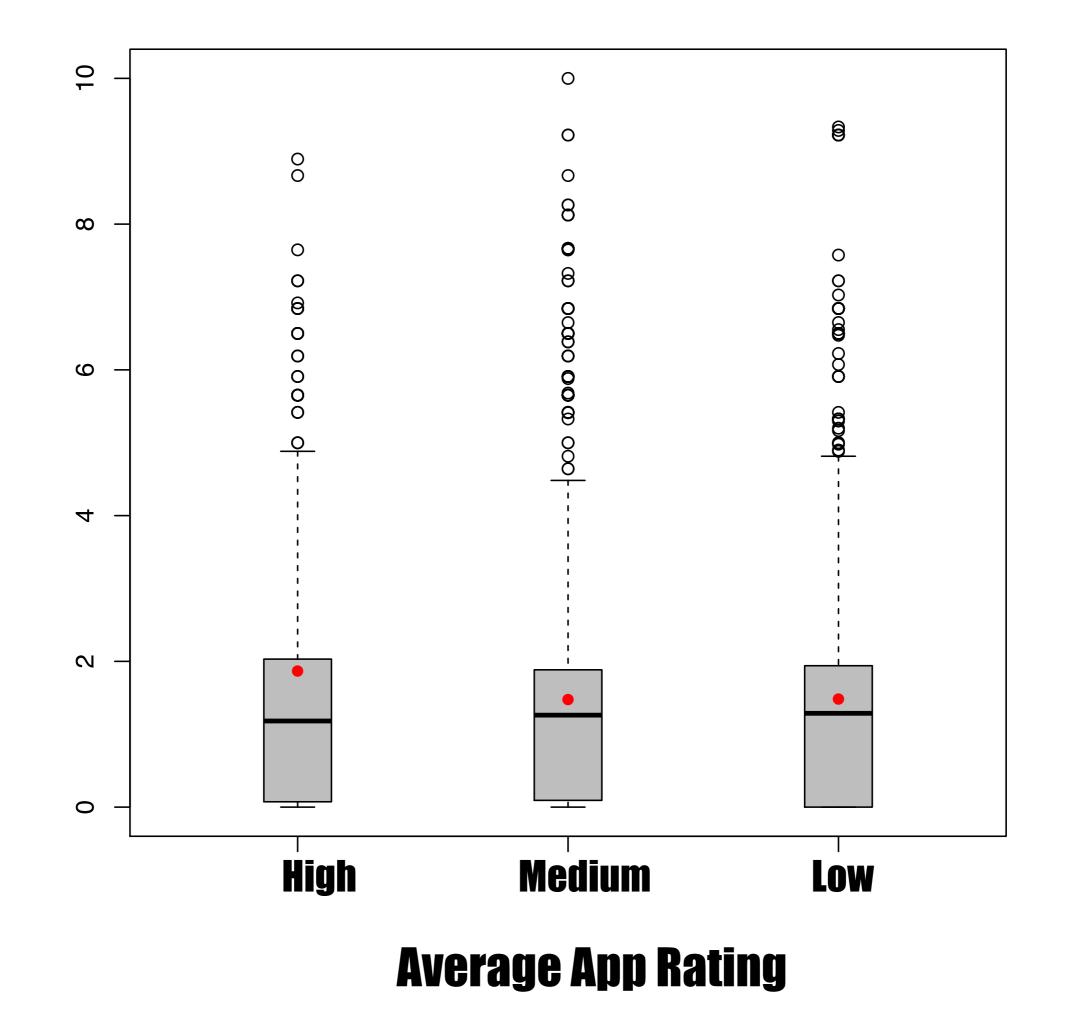
## Avg changes in used APIs



## 50 most successful vs 50 least successful apps

# 

Changes in exceptions thrown by methods

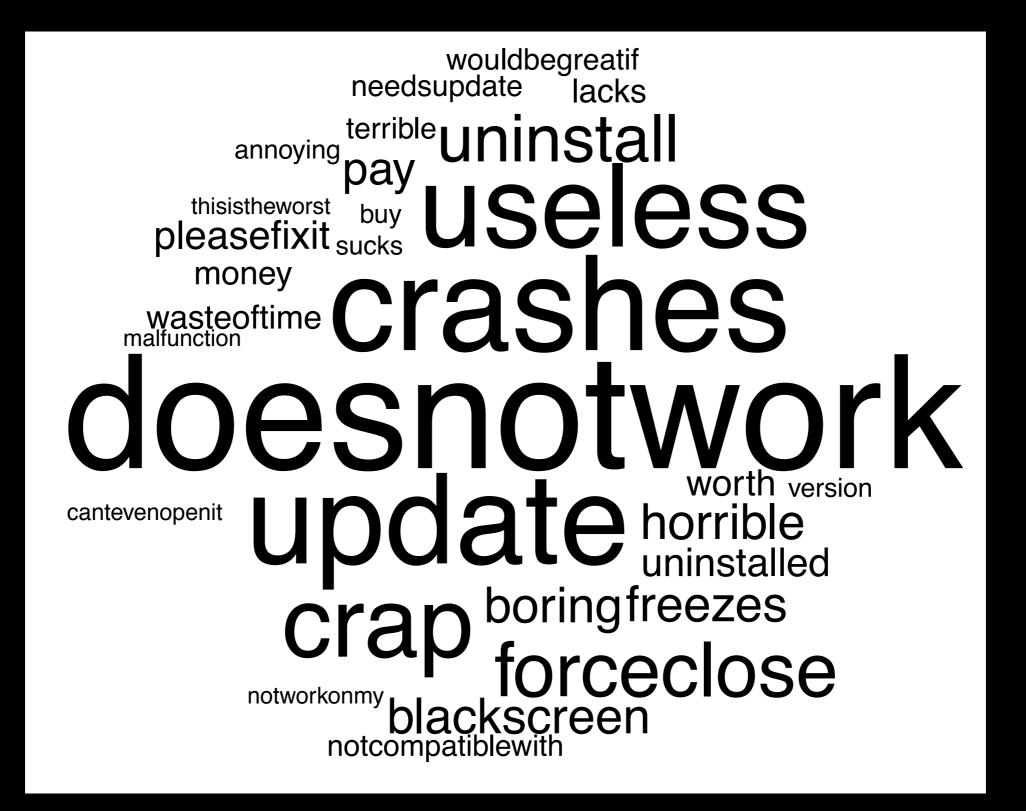


### APIs used by successful apps are less prone to changes than APIs used by unsuccessful apps.

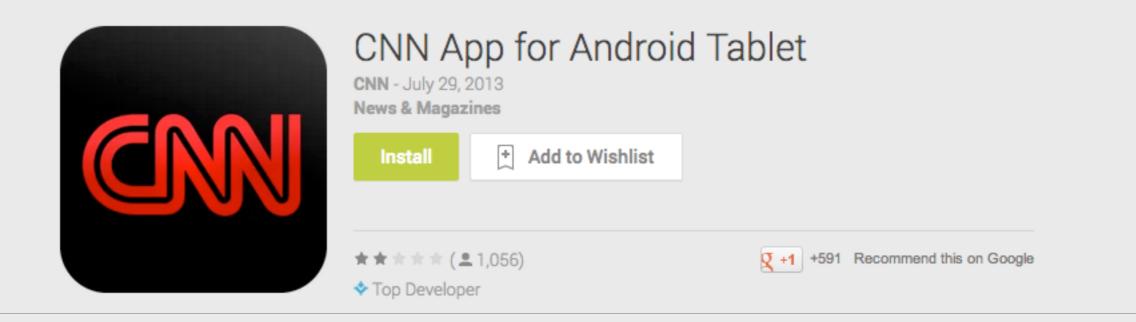
### No difference when the changes are on the exceptions thrown by API methods.



## Qualitative analysis



Most common n-grams in low rated apps user comments



#### 482 out of 812 votes were 1 star, mostly due to presence of a bug

Rating: ★ A Google User - July 3, 2012 Widget? The widget looks awesome when it doesn't foul up. I just don't understand the invisible widget thing. please fix

Rating: \* \* A Google User - July 6, 2012 Needs some MAJOR bug fixes I was excited to see that the app has finally been updated. But some of its widgets became invisible.

FIX BUG #6773607: Layered views animating from offscreen sometimes remain invisible

### android.speech.tts

15 Classes
460 Method changes
289 to public methods
69 bug fixes
A change each 13 days



More than 200 users complained about problems related to this feature

### Facebook Android SDK (3.5)

"Every time I login to Facebook the app is forced to close" "Started once, seemed to login with Facebook, but after that, it went back to the main screen and nothing happened"

**Bug solved in version 3.5.1** 

## Survey with Android Developers

### - **Purpose:** understanding to what extent they experience problems when using APIs and how much they consider these problems to be related to negative user ratings/comments

- FOCUS: the developers' perception of the impact change- and fault-prone APIs can have on the apps' user ratings

### - Developers' emails mined from Google Play

## - 1,221 developers Contacted via email

### - Online survey (qualtrics)





## professional Android developers

- Background - Problems when using APIs - Impact of API on user ratings

## Select, among the following, the most frequent perceived causes of app bugs/crashes

11. Java programming errors in the app

12. Use of third party libraries affected by bugs (e.g., a bug in a library used by the app causes crashes)

13. Changes in new releases of third party libraries used by the app cause crashes

14. Bugs present in the official Android APIs (e.g., a bug in the Android APIs causes the app to crash)

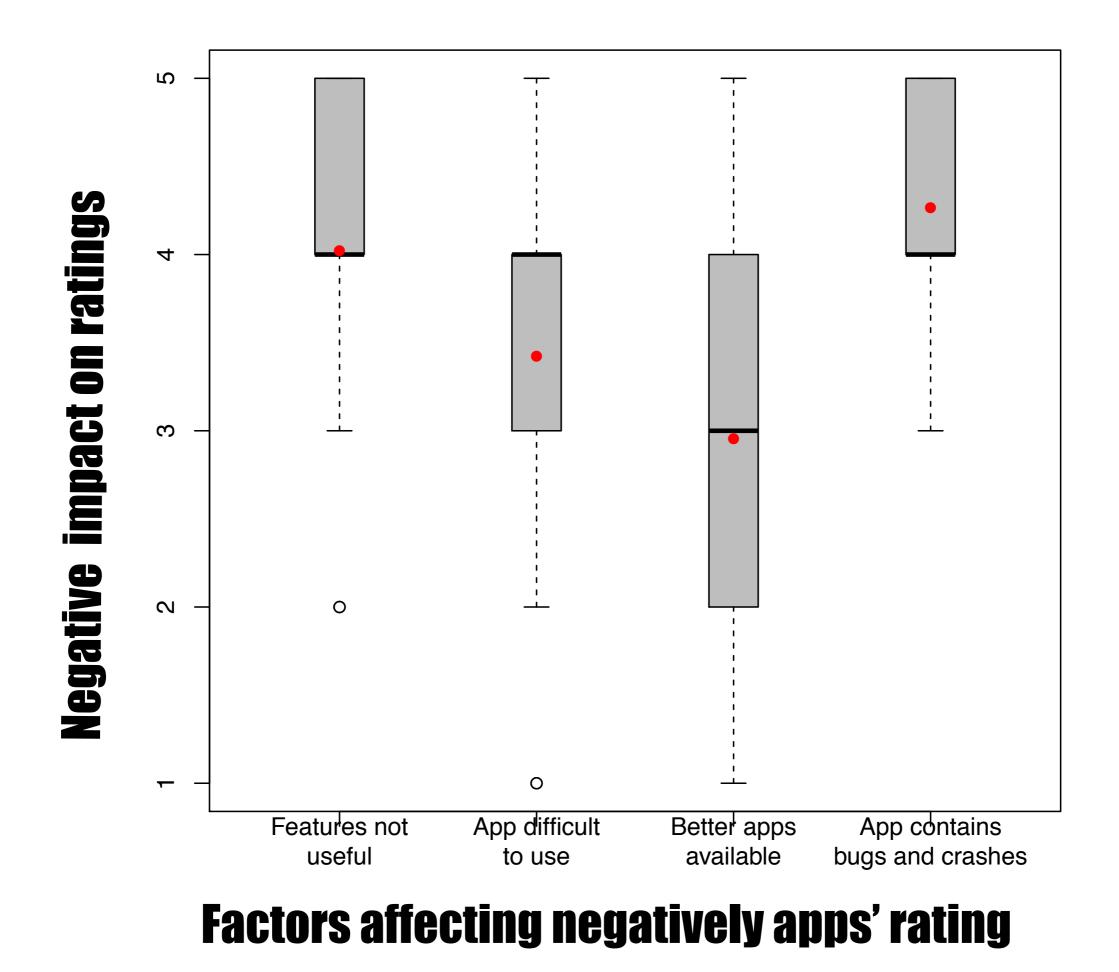
15. Changes in new releases of the official Android APIs cause the app to crash

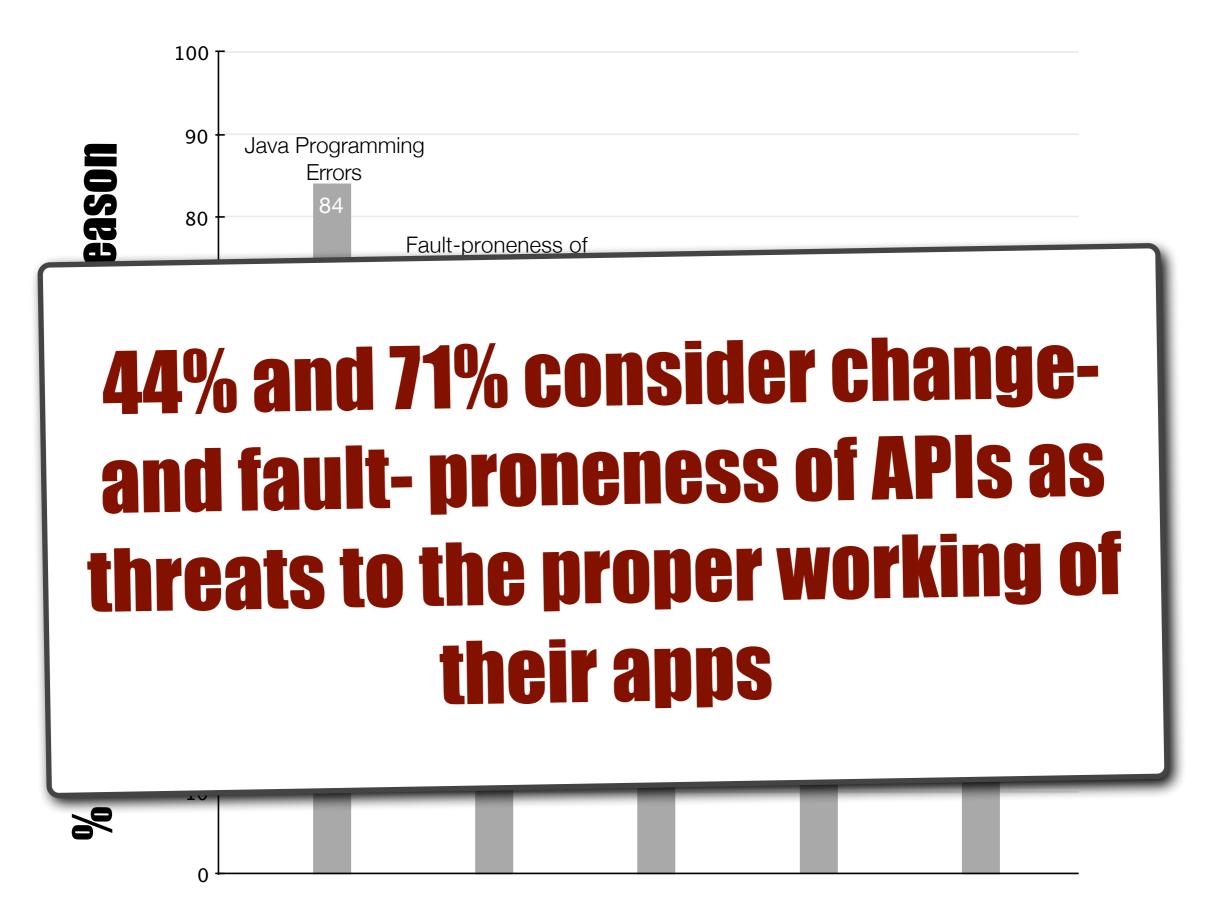
### **Experiences with used APIs**

### 16. Did you ever experience problems with mobile development APIs?

## 17. If YES to 16, were they official Android APIs or third party APIs? Indicate release version and describe the problem if possible

### 8. Did you ever have new bugs in your app due to the new releases of the Android platform?use





**Reasons causing bugs** 

### Android Honeycomb (3.0)

"the removal of the menu button resulted in bad user experiences with my apps and, consequently, in bad user ratings/comments"

### **MoPub library**

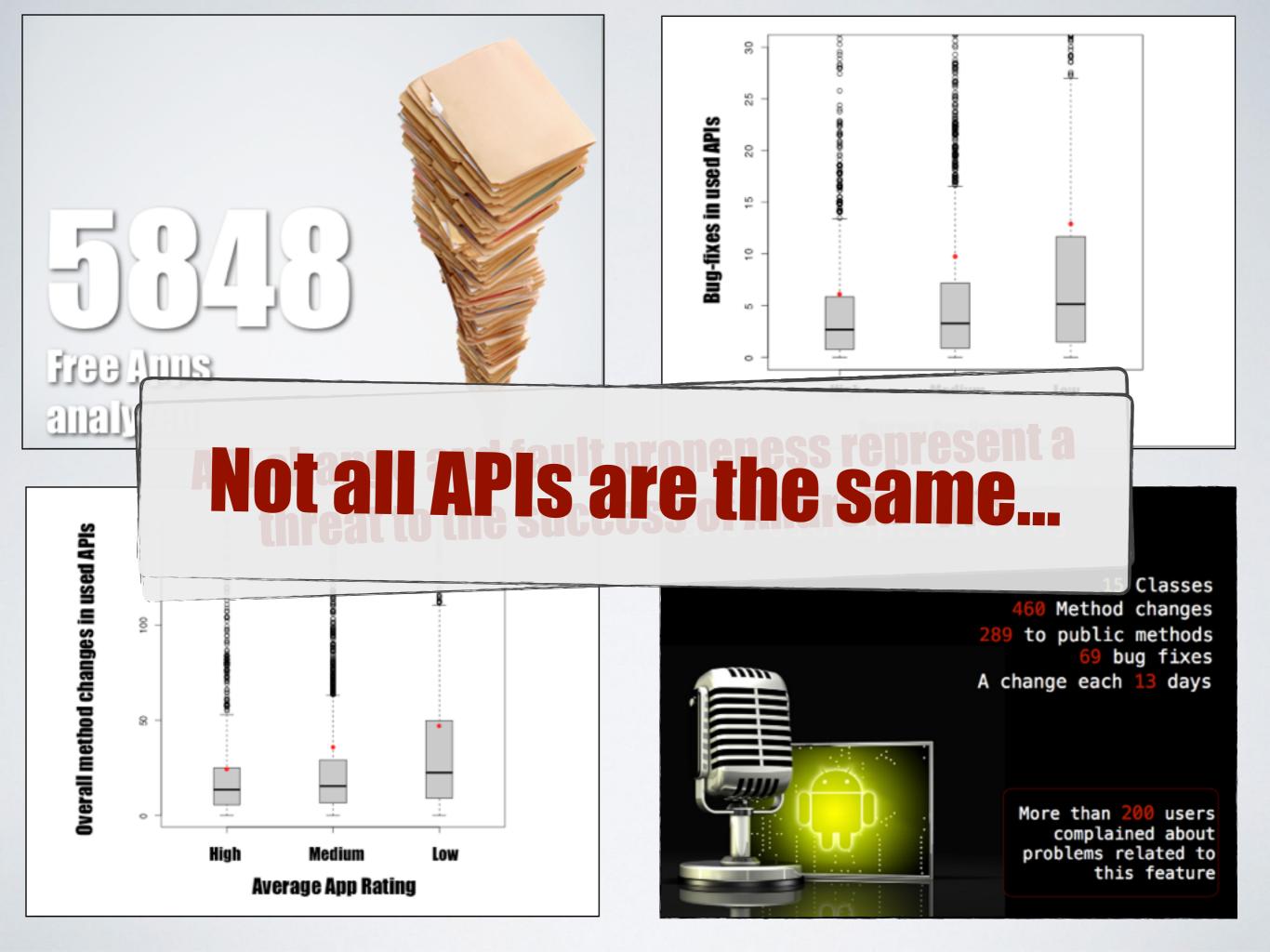
"for few days I received bad user comments due to crashes in my app. However, the moPub team rapidly fixed the problem"

### Android Honeycomb (3.2)

"my app worked fine until Android 3.2 (API level 13). Then, the app started to crash on screen rotation. This was due to a change in the Android APIs requiring, besides the management of the orientation value (as needed until API level 12), also the management of the screenSize value when a screen rotation event arises. Unfortunately, given to commitments on other projects it took some days to fix the problem and this resulted in several low ratings for my apps







## Long-ierm Edals

#### Create recommendation systems aimed at warning developers about breaking/buggy changes in the APIs

Create recommendation systems aimed at suggesting the developers which APIs to use given specific needs



#### Denys Poshyvanyk denys@cs.wm.edu

#### http://www.cs.wm.edu/~denys/



