

# Statistics & Experimental Design with R

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# **Quasi-Experiments**



### **Quasi-Experiments**

- Experiments where it is impossible or unethical to apply randomization
  - When factor of interest cannot be changed
    - E.g. gender
    - University education
- Within-subject experiments in SE
  - Difficult to find large number of qualified participants
  - So use individuals as their own control
- Importance
  - Are used to assess impact of program change
    - I.e. major business/social changes
  - In context of SE
    - Adoption of CMM
    - Change from 3GL to OO programming



### Causal Inferences

- Quasi-experiments must show
  - Cause Precedes Effect
    - Quasi-experiments manipulate the treatment to ensure that it occurs before the effect
    - Same for randomised experiments
  - Cause co-varies with Effect
    - Covariation is usually established statistically
    - Same for randomised experiments
  - Alternative explanations for the effect are implausible
    - Basic problem for quasi-experiments
    - Cannot argue based on randomisation



### Basic Principles for QE Design

- Identification and study of plausible threats to internal validity
  - What threats could plausibly have caused the observed relationship treatment-outcome
- Primacy of control by design
  - Adding design elements aims to prevent threats or provide evidence about them
- Coherent pattern matching
  - A complex prediction made about the outcomes that few alternative explanations can match



### Basic Forms of Quasi-Experiment

- Type 1: Experiment-like studies
  - Subjects use different methods under controlled conditions
- Type 2: Large scale surveys of trends
  - Interrupted time series
  - Regression Discontinuity
  - Differences in Differences



### Design elements

- Time
  - Most quasi-experiments take place over a time period
- Treatment
  - A policy or method intended to cause some measurable affect to change
- Controls
  - Units not receiving the treatment that are matched in some way to the units receiving treatment
- Pre-test
  - Measurements taken before the treatment condition is applied
- Post-test
  - Measurements taken before the treatment condition is applied



### Design Variants

- Post-Test only
  - Introduce change then take one measurement

 $X O_1$ 

- Weakest possible design
  - No way of knowing whether anything changed
  - No way of knowing what would have happened without the treatment
- All other designs add elements to address these weaknesses



### Adding Pre-Test Observations

Pre-Test-Post-Test

 $O_1 \qquad \qquad X \qquad O_2$ 

- Initial observations as a "control"
- With only one before and after measurement the design is still fairly weak
  - Effect could be associated with some other event
- SE Quasi-Experiment
  - Participants
    - Volunteers from set of available people
      - Read a program and identify defects
      - Receive training in defect detecting method
      - Read another program and identify defects



### Pre-test & Post-test Patterns

- Adding more observations and treatment changes strengthens design
  - Pretest-Posttest removing treatment
- If the observations follow pattern of interventions
  - Difficult to argue that they are not related
  - But may be vulnerable to a single chance event



# Independent Control Groups

 Post-test designs with control group but no pretest

$$X O_1$$
 $O_1$ 

- Weak because the groups may differ on more than just treatment
- SE Experiment Example
  - Students volunteer for extra courses on Formal methods
  - Volunteers and non-volunteers compared on examination results
  - Results attributed benefits of Formal methods
- Adding more pre- and post-test measures again strengthens the design



### Difference in Differences Designs

Pre- and Post-tests with controls

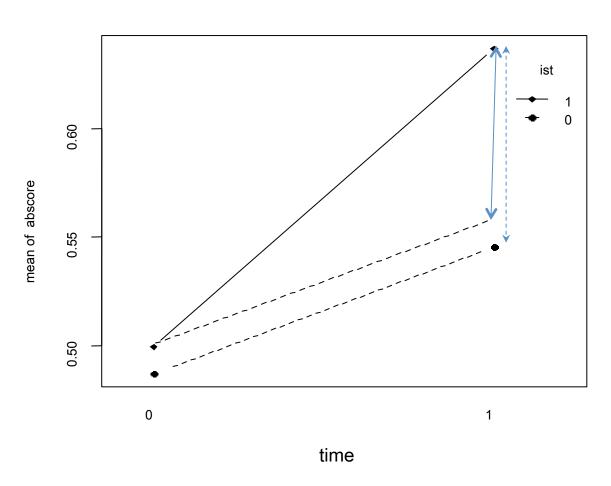
$$O_1$$
  $X$   $O_2$   $O_1$   $O_2$ 

- Matched groups with
  - One group receives intervention (T)
  - Other group doesn't (C)
  - Two time periods
    - Before Treatment Time 0
    - After treatment Time 1
- Not a simple two-way analysis
  - Treatment effect based on four group means
    - Effect = T1-C1+ (T0-C0)
    - Period 2 difference adjusted for Period 1 difference



# Example

#### **DinD** plot





### Analysing D-in-D designs

- Can be analysed as a linear combination of mean values
  - Effect = T1-C1+ (T0-C0)
  - Assumes common within-group variance (s²)
    - For independent groups  $s_E^2 = 4\frac{s}{n}$
- Alternatively use regression and dummy variables
  - Time (T) is 1 if time period=1 else 0
  - Treatment (Tr) is 1 for treatment group, 0 for control
  - Treated group (TG) is 1 for treatment group in Time
     Period 1 else 0



### **Cross-Over Designs**

- When comparing two treatments
- Each participant exposed to both treatments
  - Assignment to order randomized

$$X_1$$
  $O_1$   $X_2$   $O_2$   $X_3$   $O_4$   $X_1$   $O_2$ 

- Proper analysis removes period effect
  - E.g. general task performance improvement that is independent of treatment
- Still vulnerable to period×treatment interaction
- Can be improved by additional pre- and posttests
- Design is very popular in SE experiments



### **Cross-Over Model**

#### Model based on

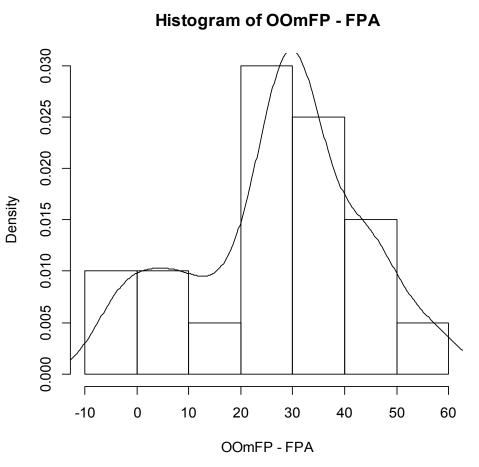
- $\pi$  the period effect due to general difference between period 1 and 2
- τ the treatment effect i.e. difference between T<sub>A</sub> and T<sub>B</sub>
- $\lambda_A$  and  $\lambda_B$  the interaction due to doing A before B and vice-versa for analysis, assumed approximately 0
- $\mu_j$  the "effect" due to participant j

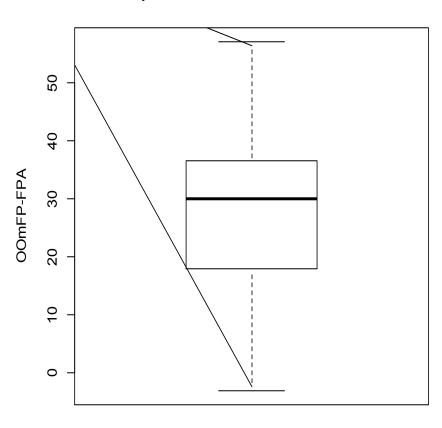
Participant	Expected Response		Cross-Over	Period
			Difference	Difference
	Period 1	Period 2	$T_{A}-T_{B}$	P2-P1
j	$\mu_j + \tau$	$\mu_j + \pi + \lambda_A$	$\tau - \pi - \lambda_{\Delta}$	$\tau - \pi - \lambda_A$
	(Treatment A)	(Treatment B)	41	
k	$\mu_{m{k}}$	$\mu_{\underline{k}} + \tau + \pi + \lambda_{\underline{k}}$	$\tau + \pi + \lambda_R$	$-\tau - \pi - \lambda_{R}$
	(Treatment B)	(Treatment A)	2	2
Sum			$2\tau + \lambda_B - \lambda_A$	$-2\pi + \lambda_B - \lambda_A$



### SE Cross-Over Example

#### **Box plot of Treatment effect of OOmFP**







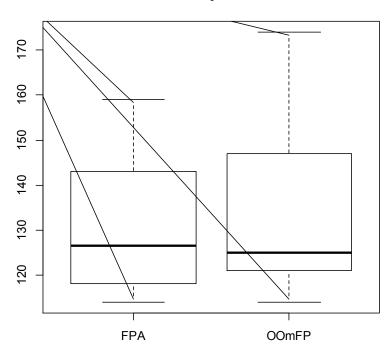
### **Analysis**

- Comparing two FPA versions
- 20 participants count same document
  - 10 used FPA first
  - 10 used OOmFPA first
- Period effect= -0.45
- Treatment effect =27.25
  - Use standard "t" test on Cross-over values (i.e. differences)
    - Variance of Cross-over values=259.04
    - SE treatment effect= 3.6
    - T=7.57 with 19 d.f. Critical Value=2.093 (two-sided, p=0.05)
  - Alternatively use trimmed mean
    - If concerned about non-normal distribution
- Not so simple if groups not same size and period effects significant



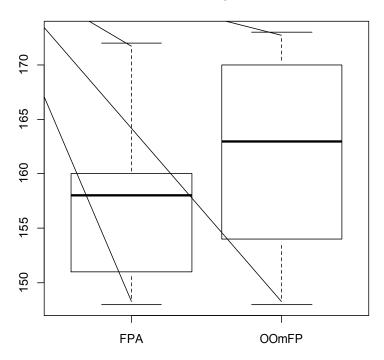
### Cross-Over Example

#### **FPA** counts for subjects in Cross-Over



#### Label indicates which treatment was first

#### OOmFPA counts for subjects in Cross-Over



Label indicates which treatment was first



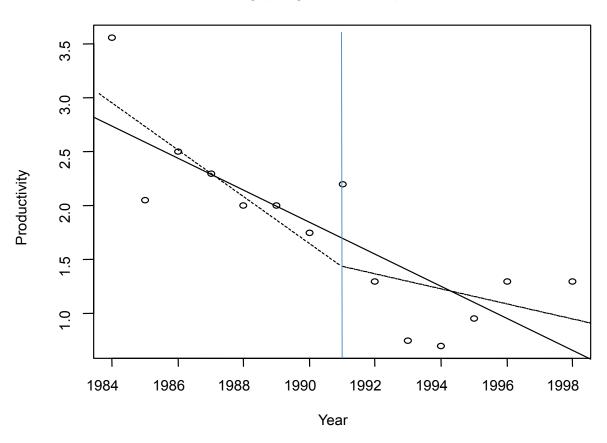
### Large Scale Interventions

- Interrupted Time-Series
  - Based on taking observations at many points before and after intervention
    - $O_1$   $O_2$   $O_3$   $O_4$   $O_5$  X  $O_6$   $O_7$   $O_8$   $O_9$   $O_{10}$
  - Estimate Regression lines before and after intervention
  - Look for difference in slope or intercept
- Still may be a confounding effects
  - Need to be listed and accounted for
  - Changes in measurement process could affect results
- As always adding extra elements to design can help
  - E.g plotting another variable that the treatment should NOT effect



# SE Example CMM Introduction

#### Productivity per year (Effort per unit size)





# Interrupted Time Series Model

Analyses is based on a specific model

$$Sc_{ijk} = \beta_0 + \beta_1 Year_i + \beta_2 Group_j + \beta_3 TP2 Year_i + \epsilon_{ijk}$$

- Group<sub>j</sub> is dummy variable identifying observations record before (Group<sub>1</sub>=0) or after (Group<sub>2</sub>=1) the intervention
  - β1 >0 implies a change in intercept
- Year<sub>i</sub> (or any appropriate time period) identifies when the observations were recorded
  - β2 >0 implies a common regression line in the two time periods
- TP2Year<sub>i</sub> refers to each year in the second time period (i.e. when the dummy variable Group=1)
  - B3>0 implies the slope of the regression line is different for the second time period



# Common Problems with Interrupted Time series

- Gradual rather than abrupt changes
  - So change is not clear cut
- Delayed effects
  - Effects take place some time after change introduced
- Short time series
- Insufficient data points for statistical analysis

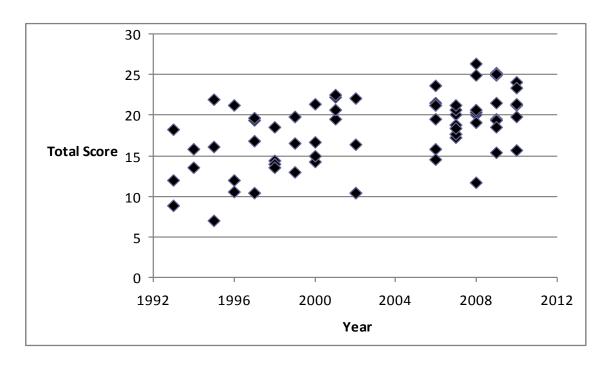


### SE Example

- Assessing the quality of SE experiments and quasiexperiments
- Investigated whether there was an improvement
  - Due to text book & articles in early 2000's
- Used two measures
  - Subjective assessment
  - Quality scale based on 9 questions
- Evaluated articles from TSE,IST,JSS and ESJ
  - 70 articles in all,
  - Assessed separately by three different people
- Selected papers from years 1993 2010
  - Omitted years 2003-2005
  - Because those would be a period of transition



### Outcome of Experiment



- Analysis based on average score for each paper
- Only b<sub>1</sub> significantly different from 0
- So common trend before and after 2004



### Regression Discontinuity

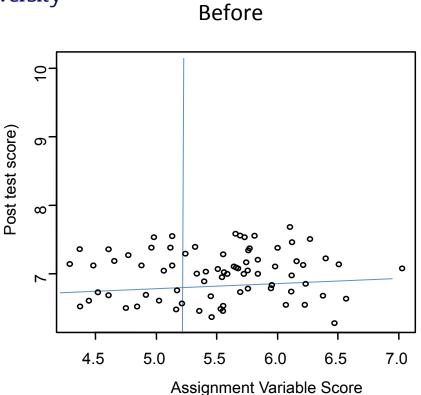
- Experimenter assigns participants to two or more treatment conditions with a posttest
  - The assignment procedure is based on some measurement taken prior to treatment

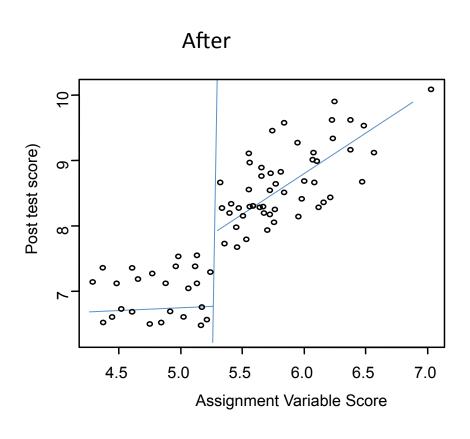
O <sub>A</sub>	С	X	02	
O <sub>A</sub>	С		O <sub>2</sub>	

 Control and Treatment group outcomes plotted against post-test measure



### Regression Discontinuity







### Summary

- Quasi-experiments
  - Not second class citizens
  - Often impossible to do randomized experiments
    - Particularly in field
- With appropriate designs
  - Quasi-experiments can be extremely reliable
- Often need specialised analysis to match the specialised design
- Also need to consider how to argue that results can be generalised.