Requirements and Testing as Risk Minimisation

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Engineering has fundamental laws

"Every body perseveres in its state of being at rest

or of moving uniformly straight forward, except

insofar as it is compelled to change its state by

forces impressed."

Newton's First Law of Motion

Law #1: Boehm's cost-to-fix curve



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- Hasty generalisation? ightarrow
- **Misrepresentations?** ightarrow



What is the ultimate goal of software

engineering?

The ultimate goal of software engineering is ...

- A. To deliver software on time
- B. To deliver software on budget
- C. To deliver software with low number of bugs
- D. All of the above
- E. None of the above

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F. To deliver software that provides value to its clients (or no software at all if there are better ways to provide value)

Beware of local optimisations

Delivering on time, on budget, with low defect rate doesn't necessarily provide value (e.g. UK police mobile handsets)

Minimising requirements defects (ambiguity, incompleteness, etc.) doesn't necessarily yield the most valuable system

Law #2: Wieger's Law of Requirements Ambiguity

"The requirements may be ambiguous but the

product will be definite"

When are requirements When is testing good enough? When is testing

When the code coverage

target is achieved



(the risks of failing to deliver value)

Question: What comes next in the talk ?

- A. Testing as risk minimisation
- B. Requirements as risk minimisation
- C. All of the above
- D. None of the above

Testing as Risk Minimisation

"All bugs are equal, but some bugs are more equal than others"

Severity of failure caused by fault

 Safety or business critical failure

- User annoyance

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Take testing out of its boxes

Optimising testing for code coverage or bug counts

Optimising testing for bug severity by looking at impact of bugs in the World





Requirements as Risk Minimisation

"All requirements defects are equal, but some requirements defects are more equal than others"

Severity of problem caused by defect

- Safety or business critical failure, *architecture breaker*

- User annoyance



Ideas



An evidence-based approach



Progress

First Step: Failure Prediction in Feature Requests (Fitzgerald, Letier, Finkelstein @ RE'11, REJ 2012)

- Explored feasibility in 6 open-source projects
- Successful predictions but project-specific and no clear causality
- Only considered very basic predictive attributes (discussion lengths, basic word analysis, etc.) and not impact on project-specific goals

Next Steps

- Extend scope to agile & iterative development in brownfield projects
- Improve risk warning and decision support systems
- Main case study: UCL Information Systems Projects
 - representative of other large organisations, e.g. Gvrt Dprt



References

- Boehm, Barry W. "Software engineering economics." Software Engineering, IEEE Transactions on 1 (1984): 4-21.
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